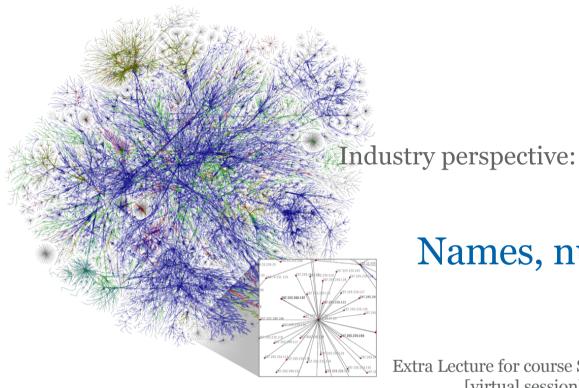


Your world. Our domain.



Names, numbers, routes

Marco Davids

Extra Lecture for course Security Services for the IoT (SSI) [virtual session] – April 22th 2020, 11:00 – 12:30





SIDN Labs

 $\underline{https://www.sidnlabs.nl/over-sidnlabs}$





SIDN Labs

SIDN Labs contributes to improving the:

- security, privacy,
- stability, resilience

of the .nl 'ecosystem' and the broader (and even the future) internet.

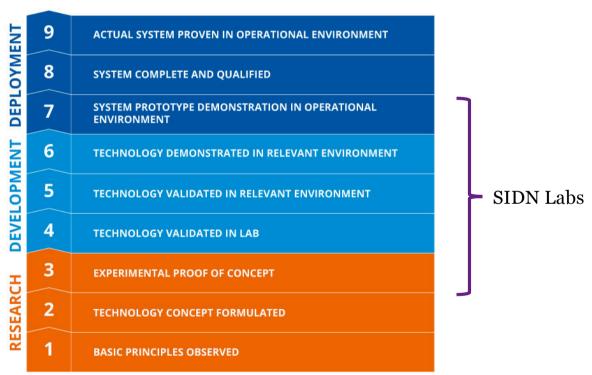
By means of applied, measurement-based research and technology-development.





SIDN Labs

TECHNOLOGY READINESS LEVEL (TRL)



(end of part o: intro)

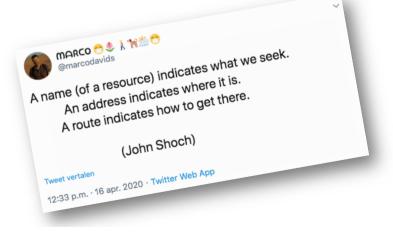


How the internet works, in one tweet:

A name (of a resource) indicates what we seek.

An address indicates where it is.

A route indicates how to get there.



RFC760 and RFC761John Shoch



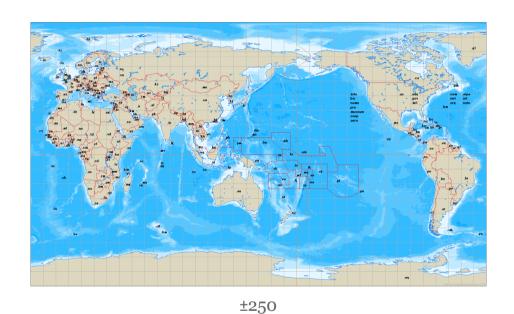
Names

Some extensions look quit familiar:

Some maybe not so familiar:



Top-level domains





±1300

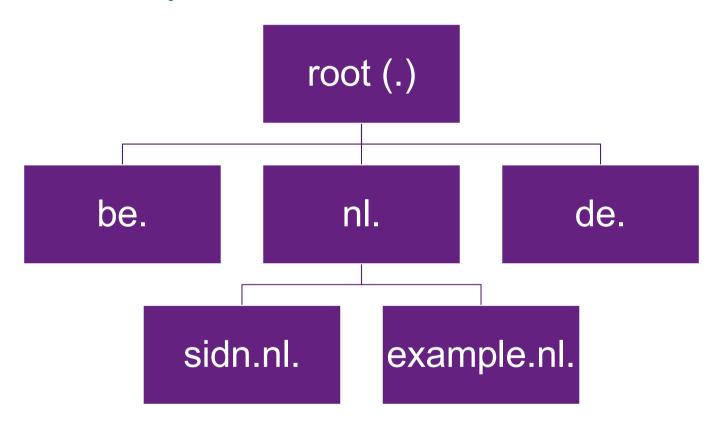


Domain Name System (DNS)

- Won't explain it here, you (should) know the drill
- Concept is simple (like chess)
- Reality is not quite that simple (understatement)
- Remember; very crucial component!
- Running a critical DNS infrastructure is a story by itself
- We'll get to that



Domain Name System (DNS)





DNS

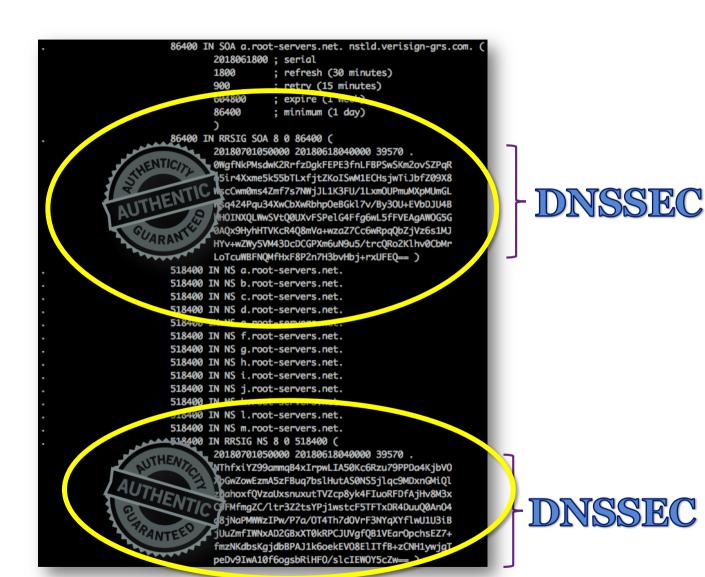
```
86400 IN SOA a.root-servers.net. nstld.verisign-grs.com. (
        2018061800 ; serial
        1800
                   ; refresh (30 minutes)
        900
                   ; retry (15 minutes)
        604800
                   ; expire (1 week)
                   ; minimum (1 day)
        86400
86400 IN RRSIG SOA 8 0 86400 (
        20180701050000 20180618040000 39570 .
        0WgfNkPMsdwK2RrfzDgkFEPE3fnLFBPSwSKm2ovSZPgR
        o5ir4Xxme5k55bTLxfjtZKoISwM1ECHsjwTiJbfZ09X8
        WscCwm@ms4Zmf7s7NWjJL1K3FU/1LxmOUPmuMXpMUmGL
        Wsq424Pqu34XwCbXwRbhp0eBGkl7v/By30U+EVbDJU4B
        hHOINXQLWwSVtQ0UXvFSPelG4Ffg6wL5fFVEAgAWOG5G
        0A0x9HvhHTVKcR4Q8mVa+wzaZ7Cc6wRpqQbZjVz6s1MJ
       HYV+wZWy5VM43DcDcg...: 6uN9u5/trcQRo2Klhv0CbMr
        LoTcuWBFNQMfHxF8P2n7H3bvHbj-...*UFEQ== )
518400 IN NS a.root-servers.net.
518400 IN NS b.root-servers.net.
518400 IN NS c.root-servers.net.
518400 IN NS d.root-servers.net.
518400 IN NS e.root-servers.net.
518400 IN NS f.root-servers.net.
518400 IN NS g.root-servers.net.
518400 IN NS h.root-servers.net.
518400 IN NS i.root-servers.net.
518400 IN NS j.root-servers.net.
518400 IN NS k.root-servers.net.
518400 IN NS 1.root-servers.net.
518400 IN NS m.root-servers.net.
518400 IN RRSIG NS 8 0 518400 (
        20180701050000 20180618040000 39570 .
                         DWLIA50Kc6Rzu79PPDa4KjbV0
        XbGwZowEzmA5zFBuq7bslHutAS0NS5jlqc9MDxnGMiQl
        zgahoxfQVzaUxsnuxutTVZcp8yk4FIuoRFDfAjHv8M3x
        C9FMfmqZC/ltr3Z2tsYPj1wstcF5TFTxDR4Duu00An04
        a8jNaPMWwzIPw/P7a/OT4Th7dOVrF3NYaXYflwU1U3iB
        jUuZmfIWNxAD2GBxXT0kRPCJUVgfQB1VEar0pchsEZ7+
        fmzNKdbsKgjdbBPAJ1k6oekEV08ElITfB+zCNH1ywjgT
        peDv9IwA10f6ogsbRiHF0/slcIEW0Y5cZw== )
```

SOA record

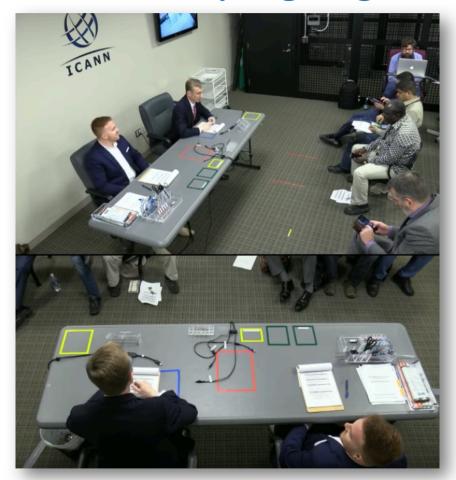
NS set



DNS



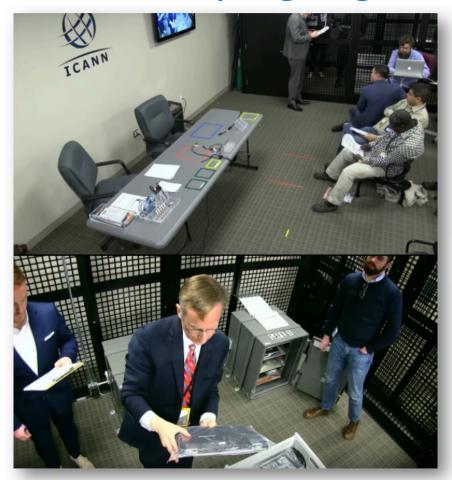
DNSSEC Key Signing Ceremony





https://www.youtube.com/watch?v=ZTxweLGjZSU

DNSSEC Key Signing Ceremony





Open the Credential Safe #2

Step	Activity	Initials	Time
7.	CA and IW1 brings a flashlight then escorts SSC2, COs into the safe room.		
8.	SSC2 opens Safe #2 while shielding the combination from the camera.		
9.	SSC2 removes the existing safe log and shows the most recent page to the audit camera.		
	SSC2 obtains the pre-printed safe log from IW1, then writes the date/time and signature on the safe log where "Open Safe" is indicated.		
	IW1 verifies this entry, then initials it.		

version 2.0 Page 4 of 27



About SIDN

Stichting Internet Domeinregistratie Nederland

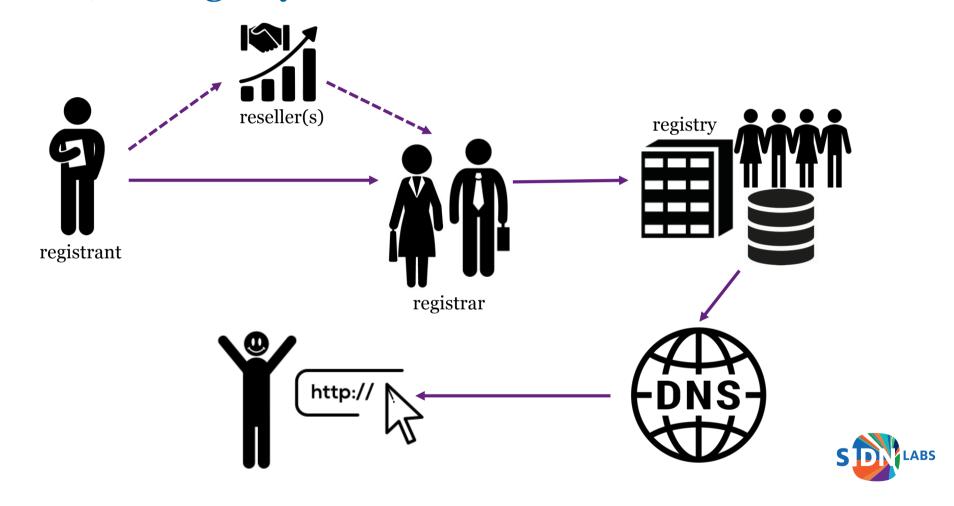
- Registry and designated manager for .nl ccTLD
 - .nl exists since 1986, SIDN since 1996
 - ~100 FTE (~40% at ICT, 12% at Labs)
- ~ 5.92 million .nl domain names
 - > 55% signed with DNSSEC
- Registry system + DNS infrastructure
- RSP for .politie, .amsterdam and .aw
- Located in Arnhem (NL)





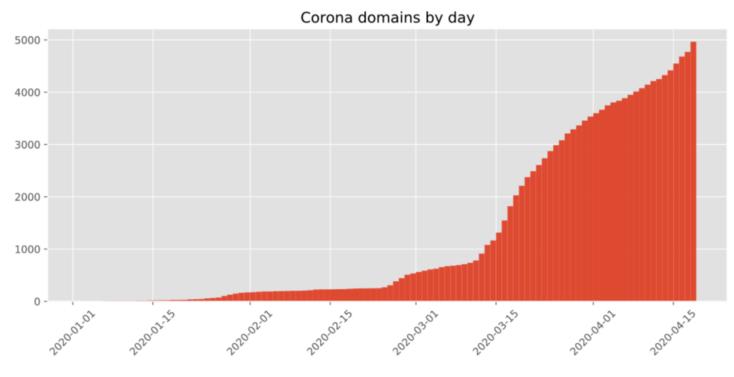


SIDN, the registry for .nl



COVID-19 (we noticed something too)

Thousands of related domains registered.





(end of part 1: names)

Legacy scheme: 198.51.100.123

2001:db8::198:51:100:123

(nerdy detail)

IP-address notations are in user friendly format.

This also works:

ping 1590075171

Or:

http://1590075171



Make no mistake...

Anyway... as you know:

Every device directly connected to the internet needs a unique* IP address.



^{*} except for anycast, but more on that later

Managing the IP address space



The mission of ICANN is to ensure the stable and secure operation of the Internet's unique identifier systems

ICANN: the Internet Corporation for Assigned Names and Numbers)



Managing the IP address space

AS numbers

DNS space



IP space

The mission of ICANN is to ensure the stable and secure operation of the Internet's unique identifier systems

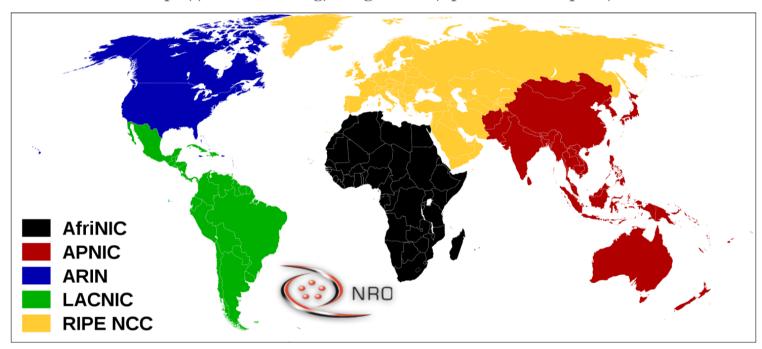
'Global number registries'

ICANN (the Internet Corporation for Assigned Names and Numbers)



Managing the IP address space

https://www.iana.org/assignments/ipv4-address-space/ https://www.iana.org/assignments/ipv6-address-space/

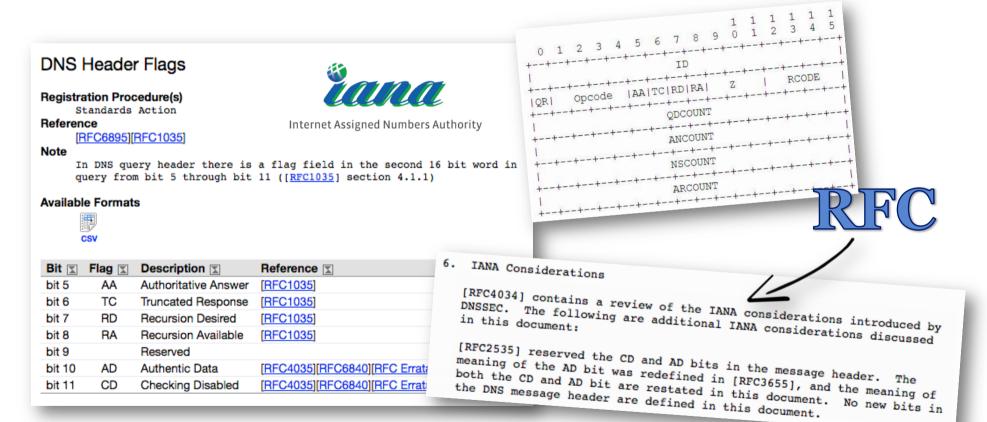


IANA (Internet Assigned Numbers Authority) → RIRs → LIRs



Managing a whole lot more! (protocol assignments)

https://www.iana.org/assignments/dns-parameters/dns-parameters.xhtml#dns-parameters-12



Internet Standards

"We reject kings, presidents and voting.
We believe in rough consensus and running code"
-- David Clark

IETF, Internet Engineering Task Force:

- Open standards organization, with no formal membership
- Everyone can join in (in person or via mailing lists)
- Under the auspices of the Internet Society (ISOC)
- Large number of working groups and informal discussion groups
- Rough consensus* is the primary basis for decision making.
- Often slow processes!
- But lots of RFC's! Over 8778 and many more drafts.



^{*} https://tools.ietf.org/html/rfc7282

IETF: bottom-up standards development



IETF: many RFC's

The mission of the IETF is to make the Internet work better by producing high quality, relevant technical documents that influence the way people design, use, and manage the Internet.



- Informational
- **Experimental**
- **BCP**
- Standards track
- Historic
- Unknown



Internet Protocol, Version 6 (IPv6) Specification

Status of this Memo

This document specifies an Internet standards track protocol for the Internet community, and requests discussion and suggestions for improvements. Please refer to the current edition of the "Internet Official Protocol Standards" (STD 1) for the standardization state and status of this protocol. Distribution of this memo is unlimited.



A personal favorite: RFC1925 \equiv

Network Working Group Request for Comments: 1925 Category: Informational

R. Callon, Editor 1 April 1996

The Twelve Networking Truths

This memo provides information for the Internet community. This memo Status of this Memo does not specify an Internet standard of any kind. Distribution of this memo is unlimited.

Abstract

This memo documents the fundamental truths of networking for the Internet community. This memo does not specify a standard, except in the sense that all standards must implicitly follow the fundamental truths.

Acknowledgements

The truths described in this memo result from extensive study over an extended period of time by many people, some of whom did not intend to contribute to this work. The editor merely has collected these truths, and would like to thank the networking community for originally illuminating these truths.

This Request for Comments (RFC) provides information about the fundamental truths underlying all networking. These truths apply to 1. Introduction rundamental truths underlying all networking. These truths apply to networking in general, and are not limited to TCP/IP, the Internet, or any other subset of the networking community.

2. The Fundamental Truths

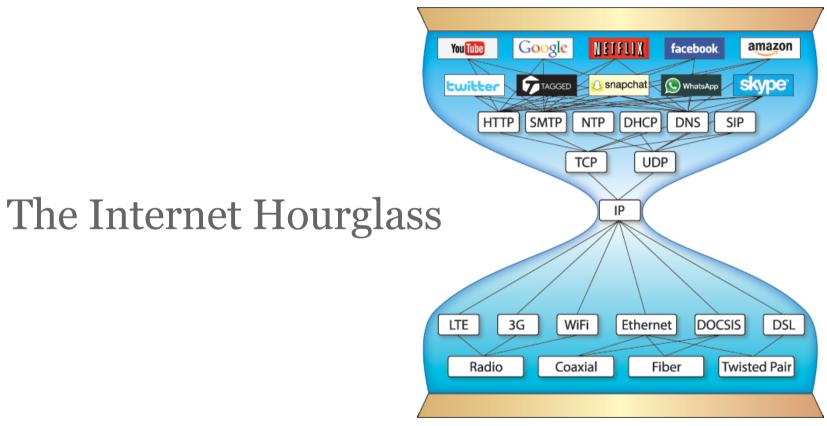
- It Has To Work.
- No matter how hard you push and no matter what the priority, you can't increase the speed of light.
 - (2a) (corollary). No matter how hard you try, you can't make a baby in much less than 9 months. Trying to speed this up *might* make it slower, but it won't make it happen any

Callon Informational [Page 1] RFC 1925 Fundamental Truths of Networking

- (3) With sufficient thrust, pigs fly just fine. However, this is 1 April 1996 not necessarily a good idea. It is hard to be sure where they are going to land, and it could be dangerous sitting under them
- (4) Some things in life can never be fully appreciated nor understood unless experienced firsthand. Some things in networking can never be fully understood by someone who neither builds commercial networking equipment nor runs an operational
- (5) It is always possible to aglutenate multiple separate problems into a single complex interdependent solution. In most cases
- (6) It is easier to move a problem around (for example, by moving the problem to a different part of the overall network architecture) than it is to solve it.
 - (6a) (corollary). It is always possible to add another level of
- (7) It is always something
 - (7a) (corollary). Good, Fast, Cheap: Pick any two (you can't
- It is more complicated than you think.
- it is, you need more.
 - (9a) (corollary) Every networking problem always takes longer to
- (10) One size never fits all.
- (11) Every old idea will be proposed again with a different name and a different presentation, regardless of whether it works.
- In protocol design, perfection has been reached not when ther is nothing left to add, but when there is nothing left to take

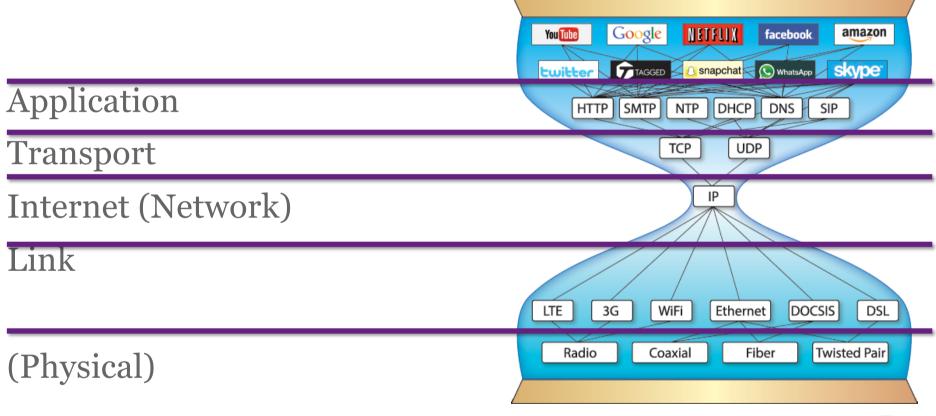


Playing field of IETF?





Abstraction layers always +1



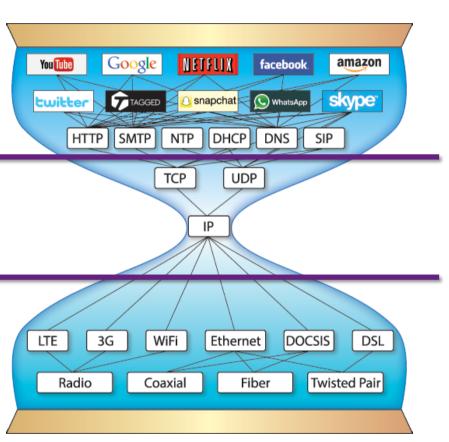


Also...

Fast

Slow!

Fast

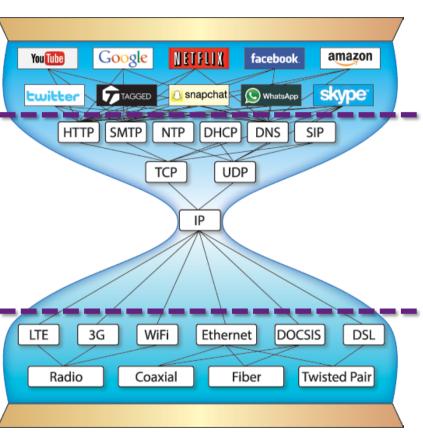




Sounds familiar?









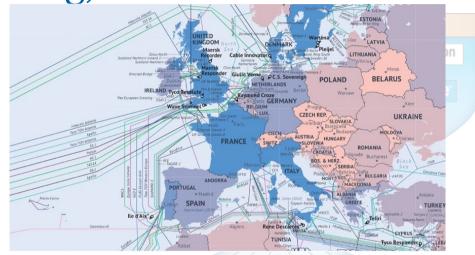
Top is mostly what the news is about



Bottom is also very interesting, but



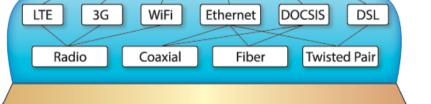
http://www.eurofiber.nl



https://www.fiberoptictel.com/submarine-fiber-optic-cables-international-communications/

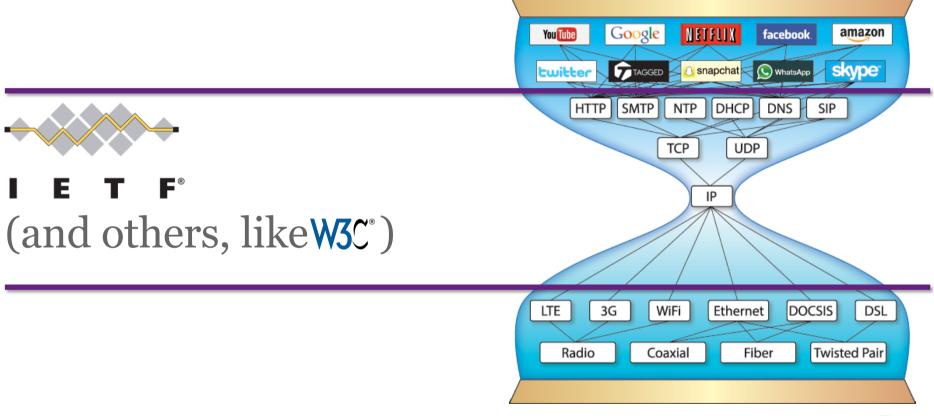








Playing field of IETF:



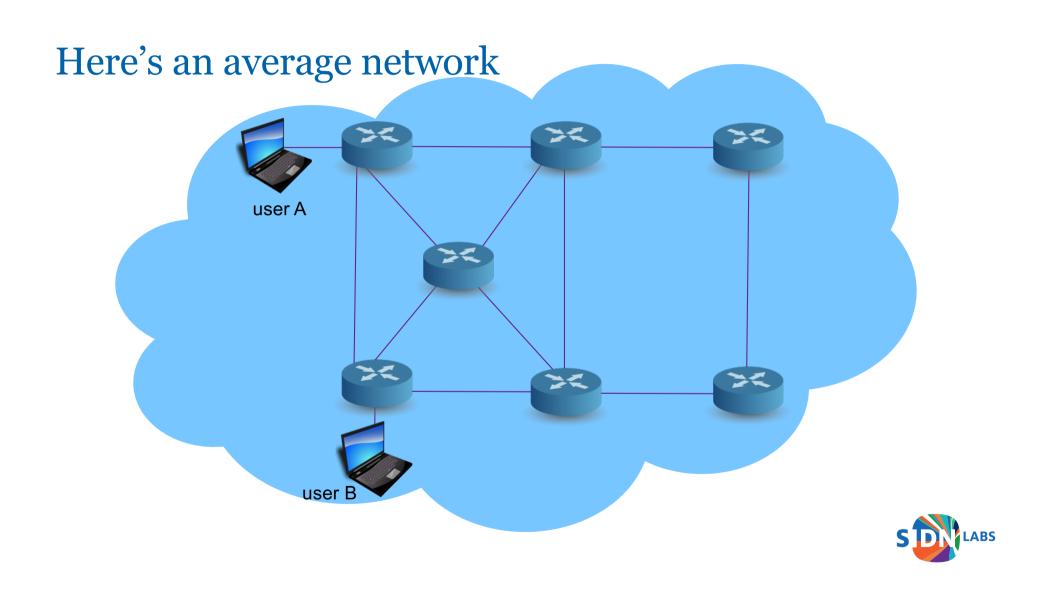
SDLABS

(end of part 2: numbers, etc.)

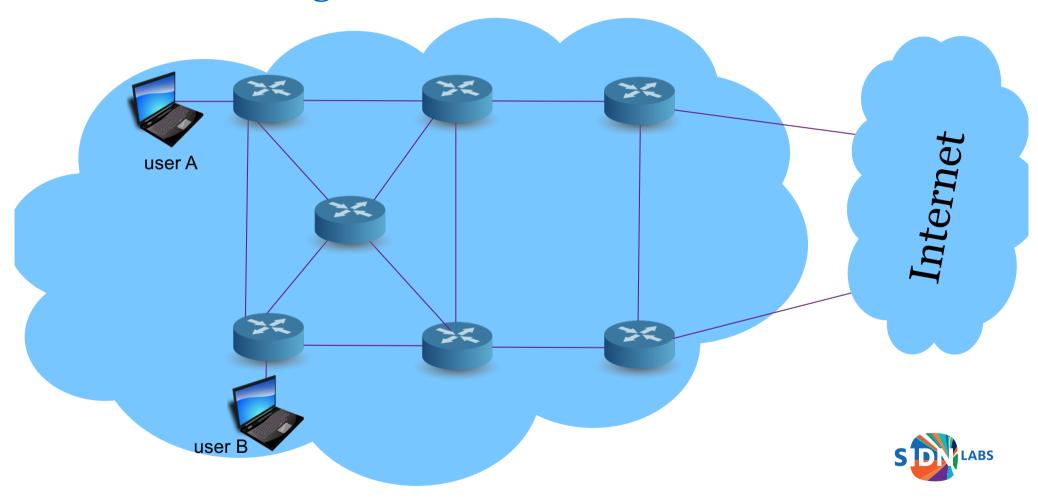
Routing

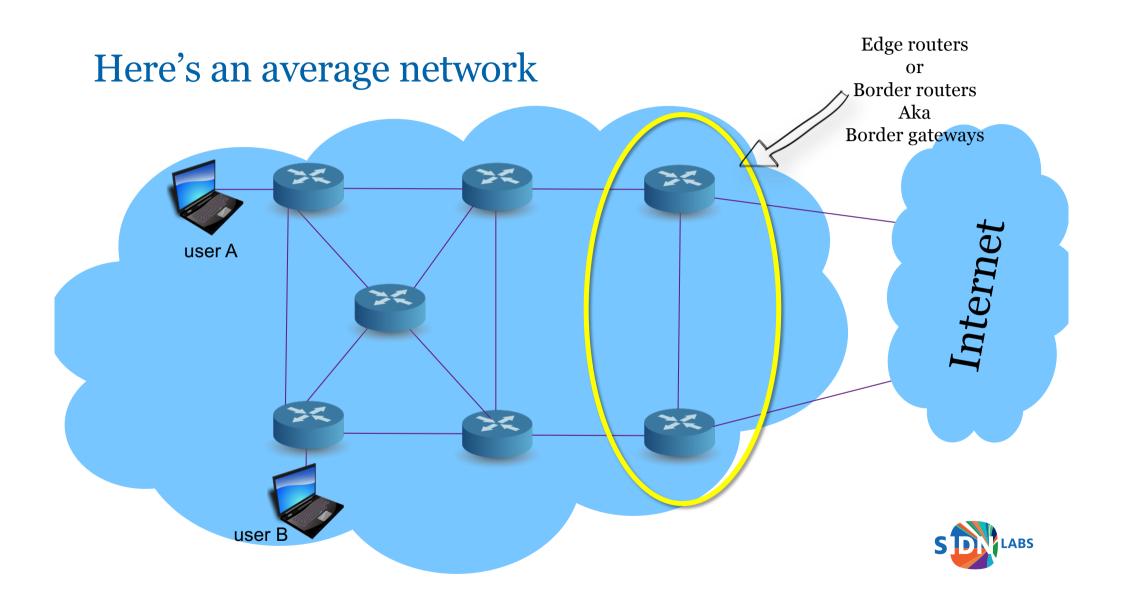


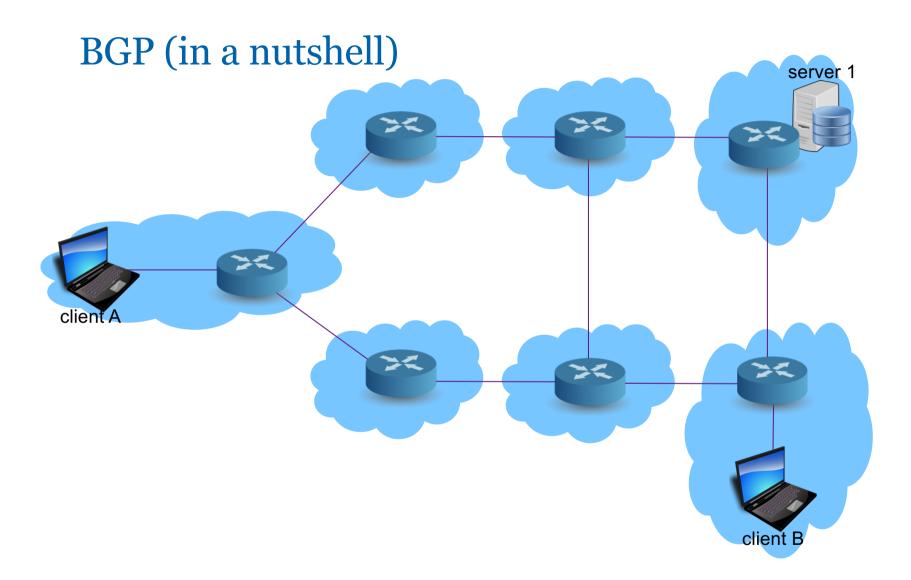




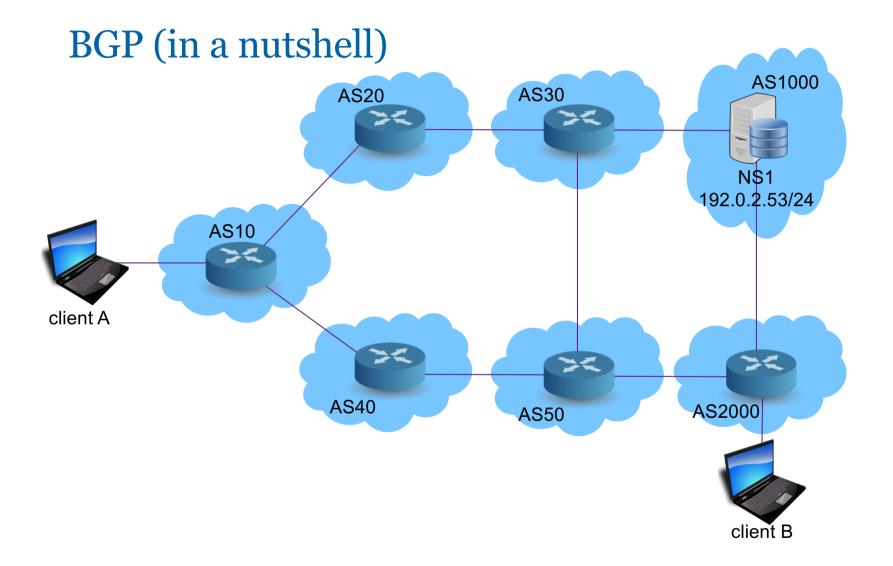
Here's an average network



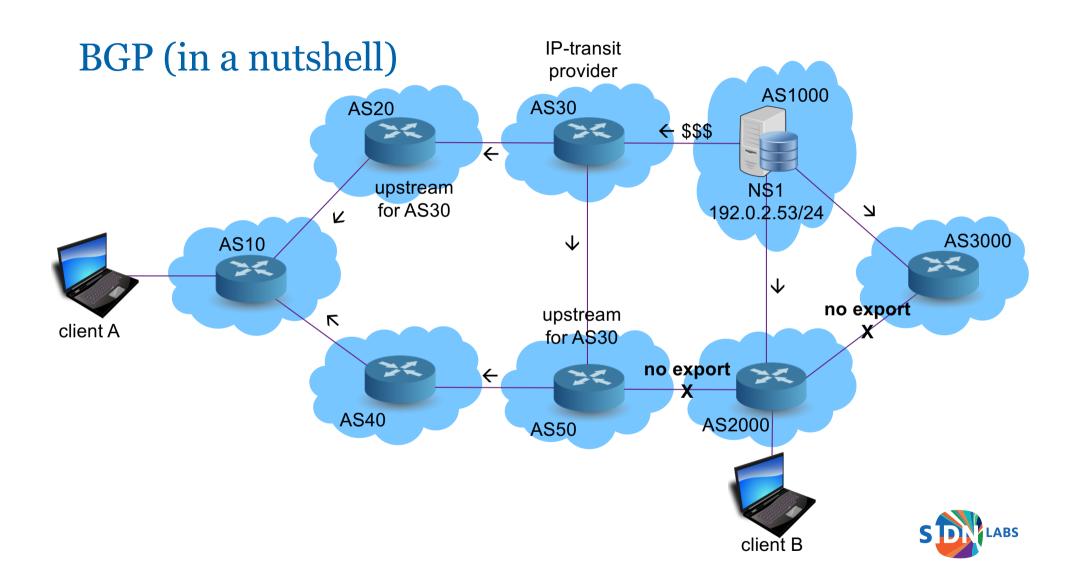




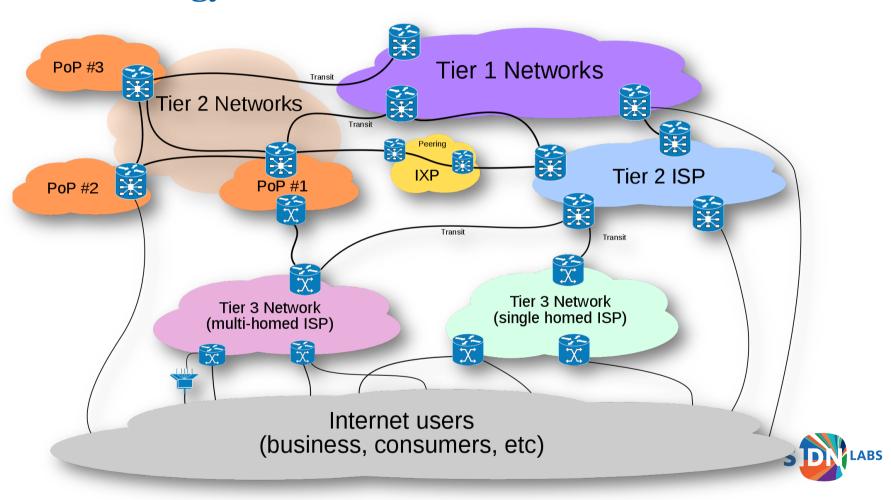


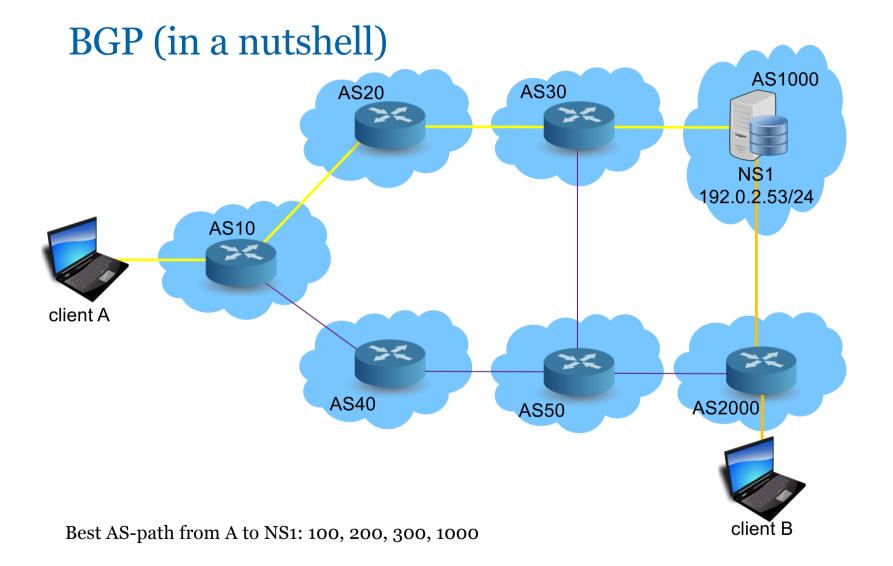




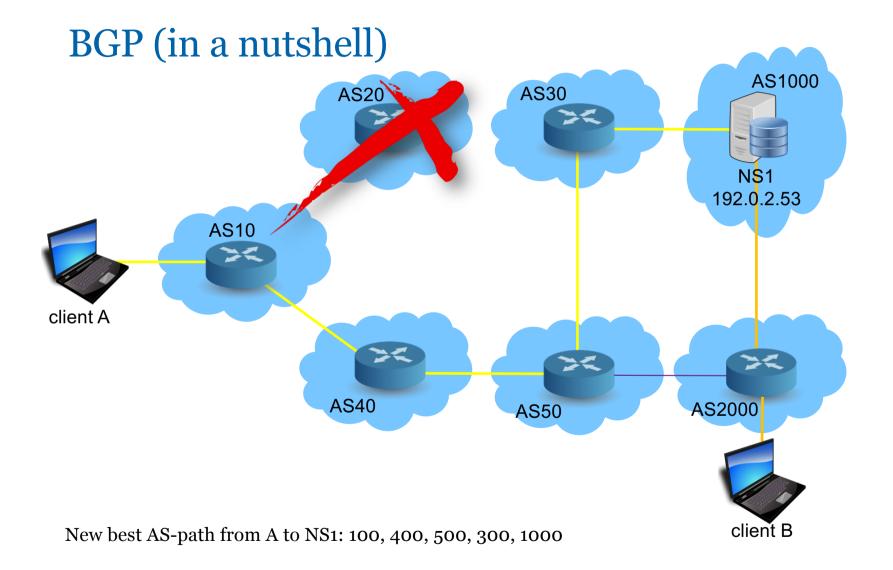


Some terminlogy



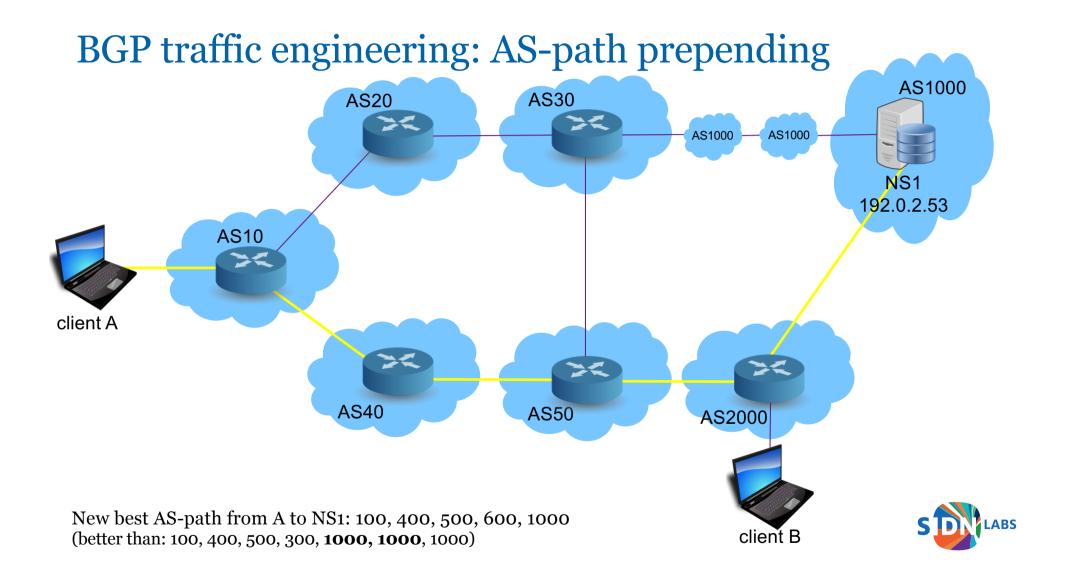


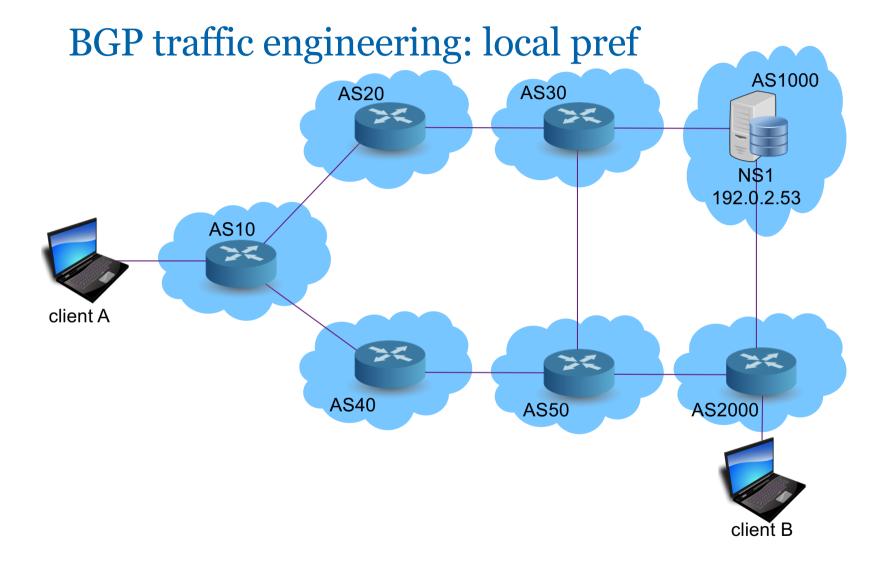




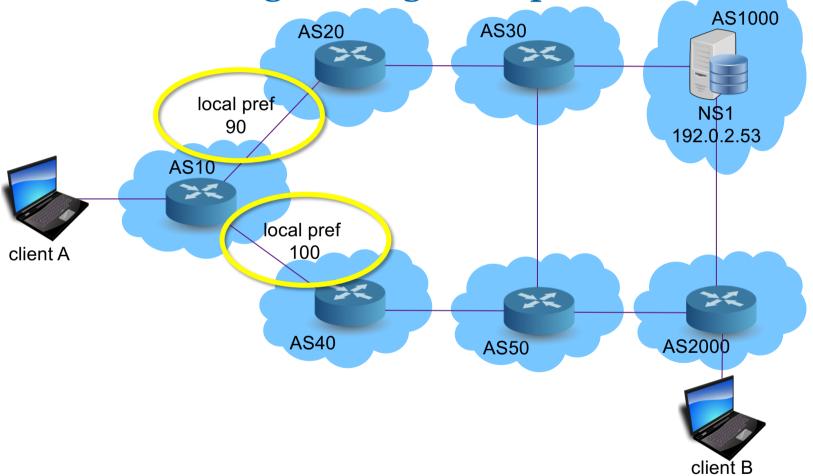


BGP traffic engineering: AS-path prepending AS1000 AS30 AS20 AS1000 AS1000 NS1 192.0.2.53 AS10 client A **AS40** AS2000 AS50 client B

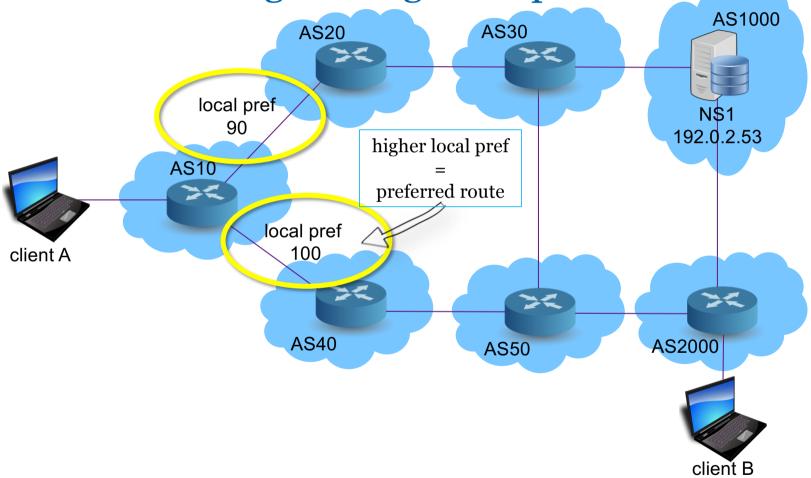




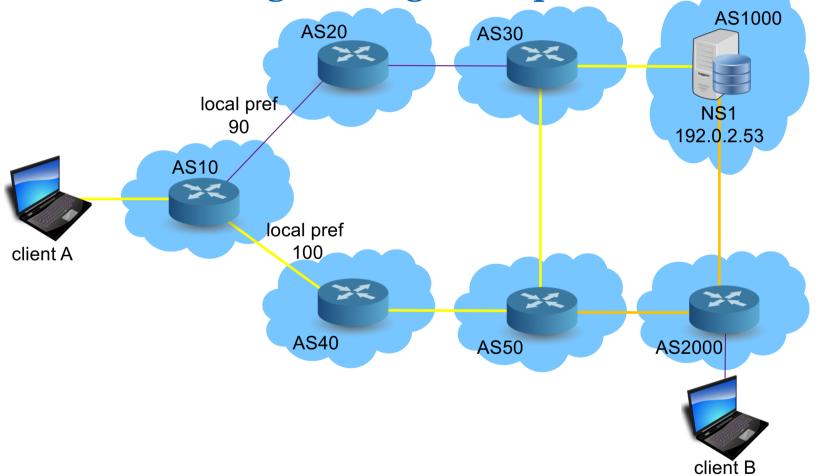




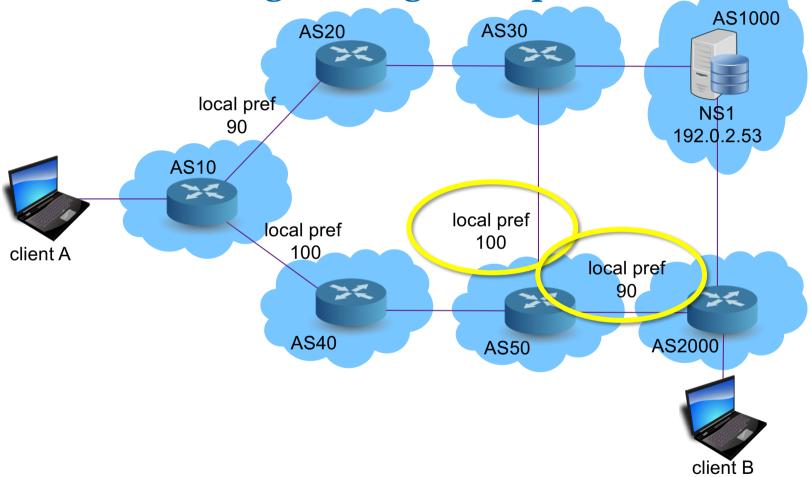




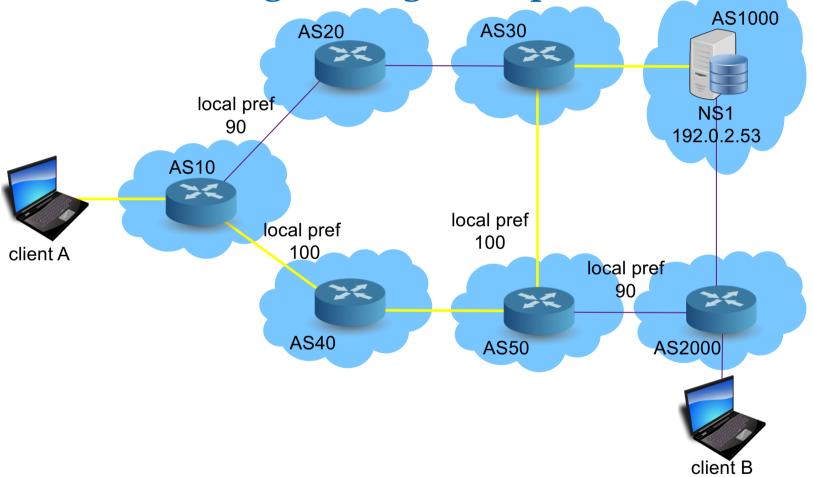














Traffic engineering with BGP communities

- Transitive attribute tags that can be applied on incoming or outgoing prefixes to achieve a certain goal.
- For example: local pref adjustments, geographic restictions, AS-path prepending or blackholing.
- No universal definitions, except some well-known ones

```
route-server> show ip bgp 194.0.5.0/24

BGP routing table entry for 194.0.5.0/24

Paths: (23 available, best #18, table Default-IP-Routing-Table)

Not advertised to any peer
20473 210004

206.53.202.75 from 216.218.252.190 (216.218.252.167)

Origin IGP, metric 0, localpref 100, valid, internal

Large Community: 6695:1000:1 20473:0:3021840115 210004:3000:1004

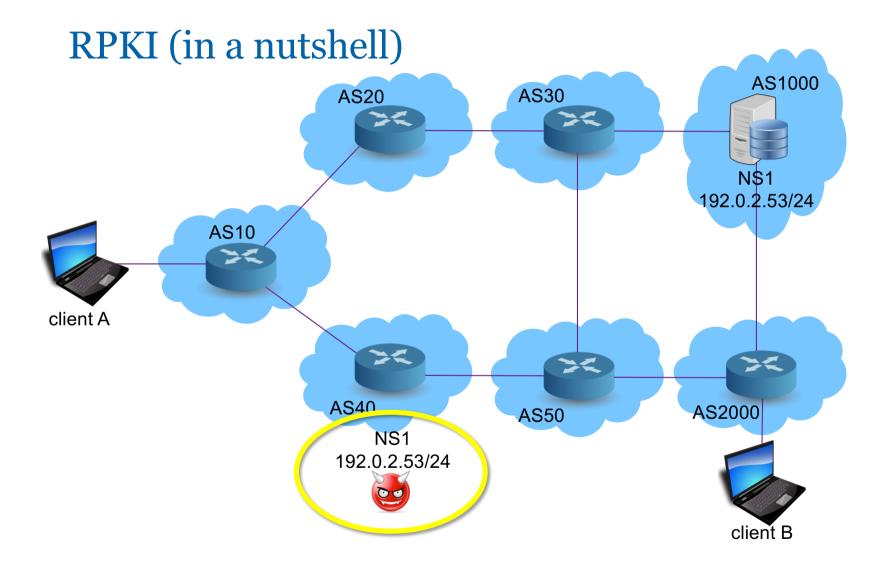
Originator: 216.218.252.167, Cluster list: 216.218.252.190

Last update: Wed Apr 15 16:06:36 2020
```

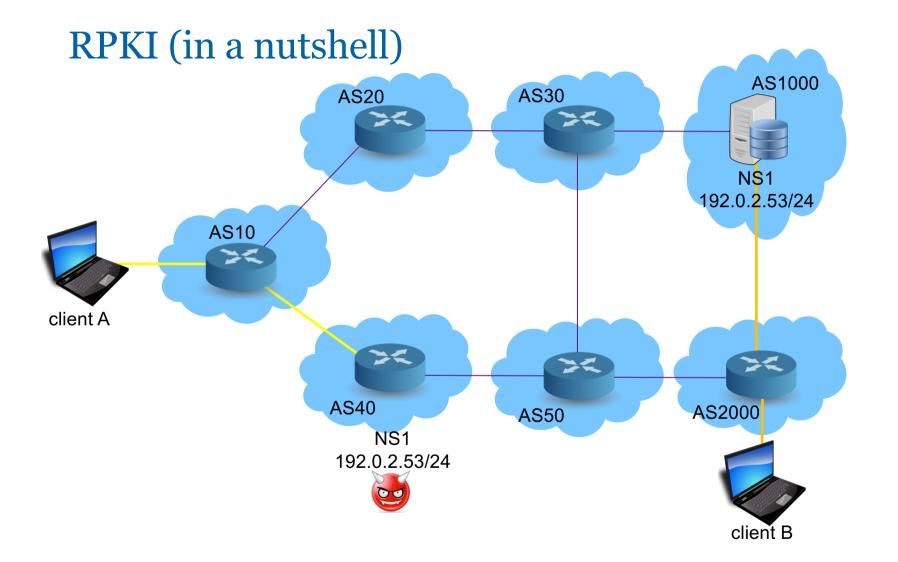
RPKI: Resource Public Key Infrastructure

- A public key infrastructure framework designed to secure BGP
- Resource certification of IP-prefixes / ASN combination
- Prevents (to some extend) route-hijacking





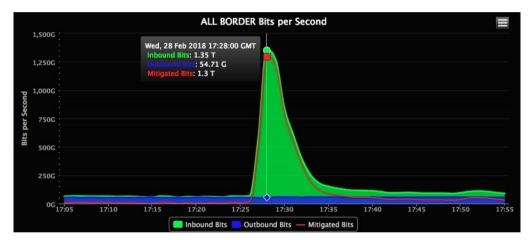


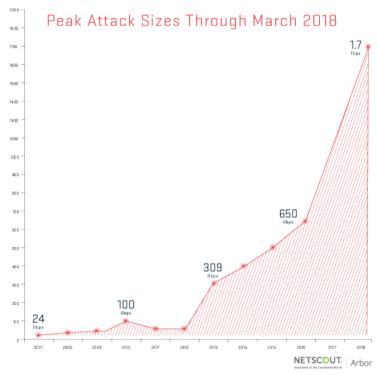




Challenges: RTT AS1000 AS300 AS200 N\$1 192.0.2.53 AS100 client A >< AS400 AS600 AS500 client B

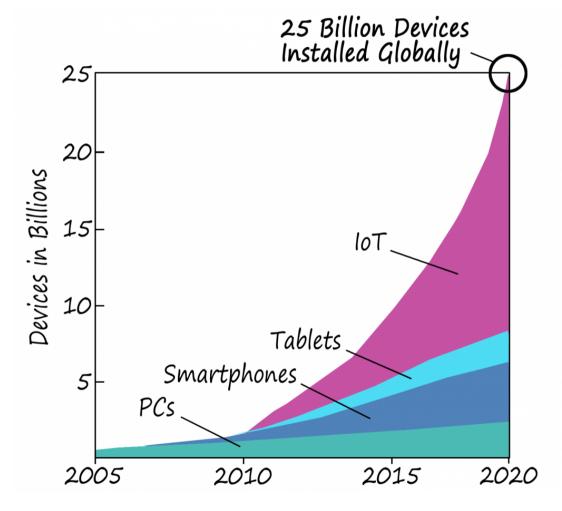
Challenges: DDoS (record breaking sometimes)





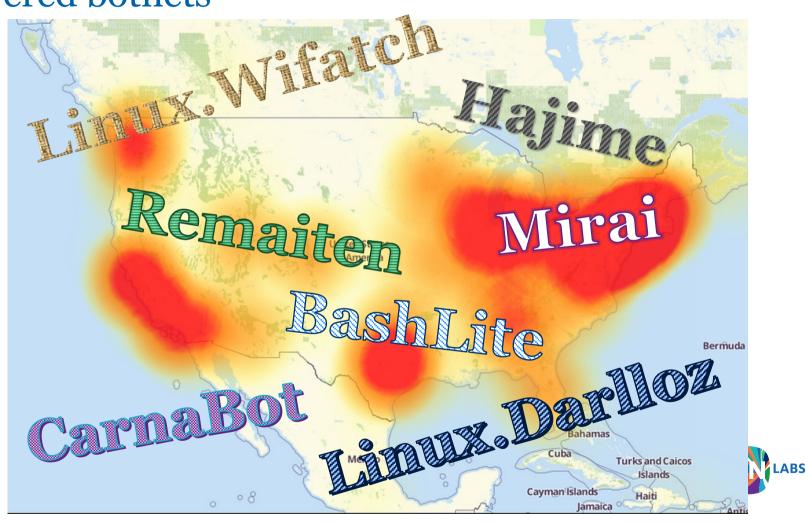


Main reasons: IoT devices





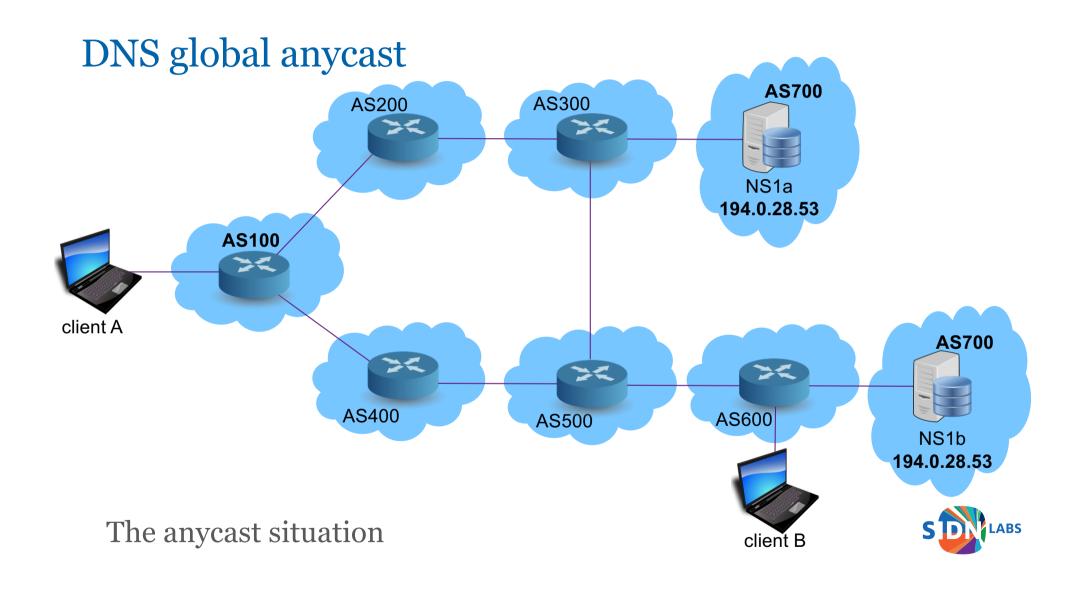
IoT powered botnets

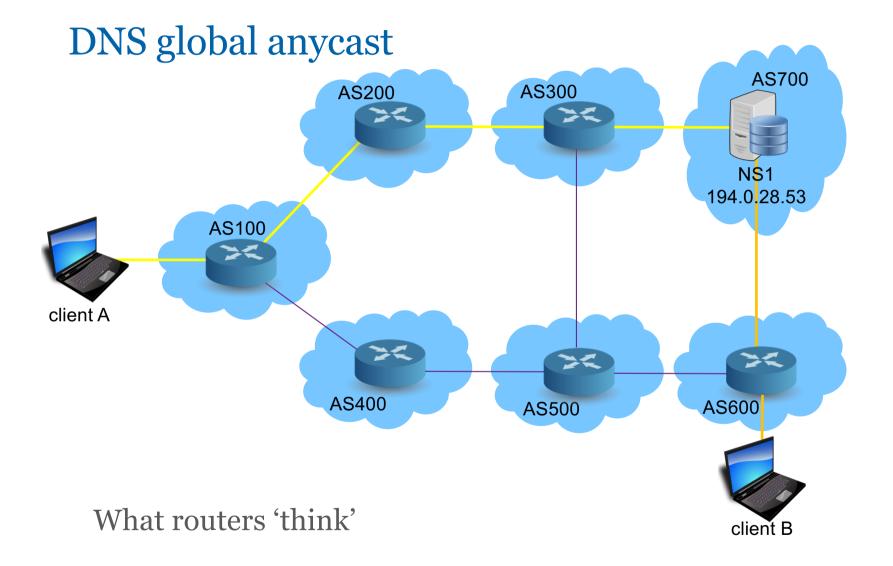


The solution to both challenges: DNS **global** anycast

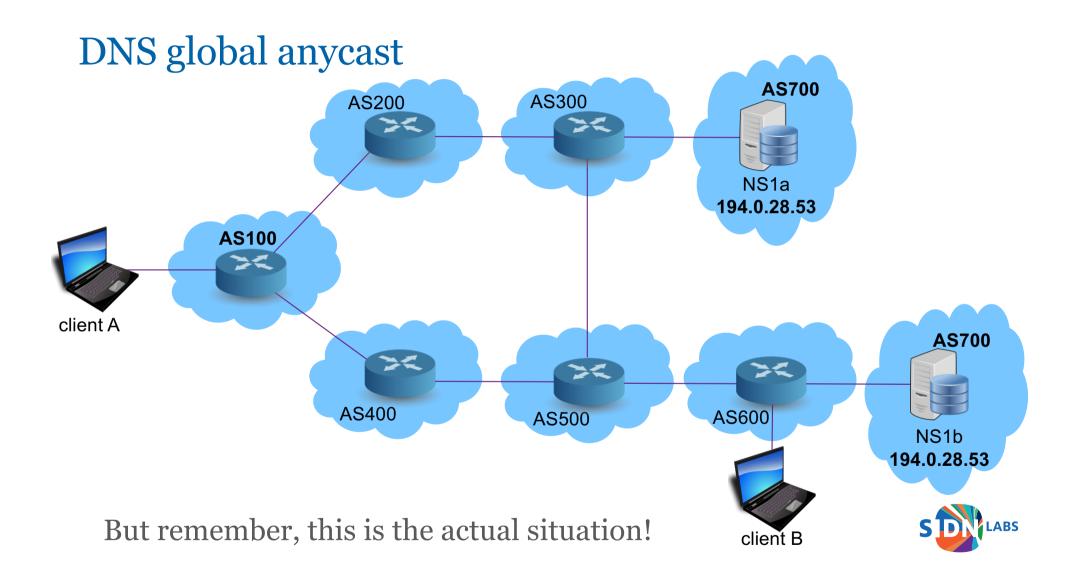
- Just a clever 'network hack' to provide (a lot of) resilience.
 - And better performance (shorter RTT's)
- Works with BGP
- Well understood solution, deployed in many places
 - The DNS root servers (for many years)
 - 1.1.1.1, 8.8.8.8, 9.9.9.9, 64.6.64.6, OpenDNS and more
- Originally only in UDP environments
 - But proven in TCP environments as well (i.e. CloudFlare)

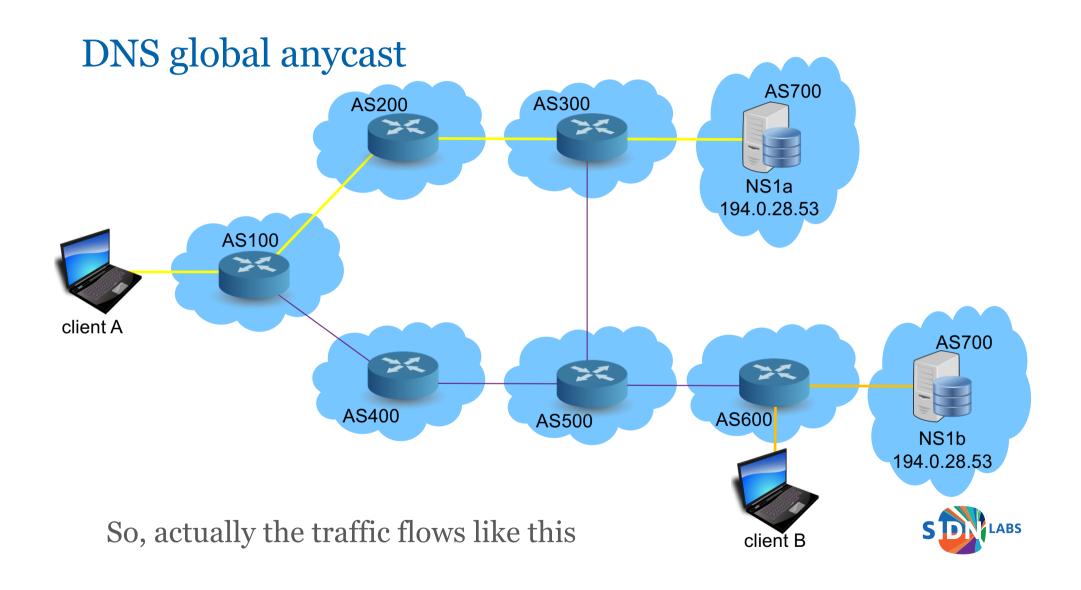


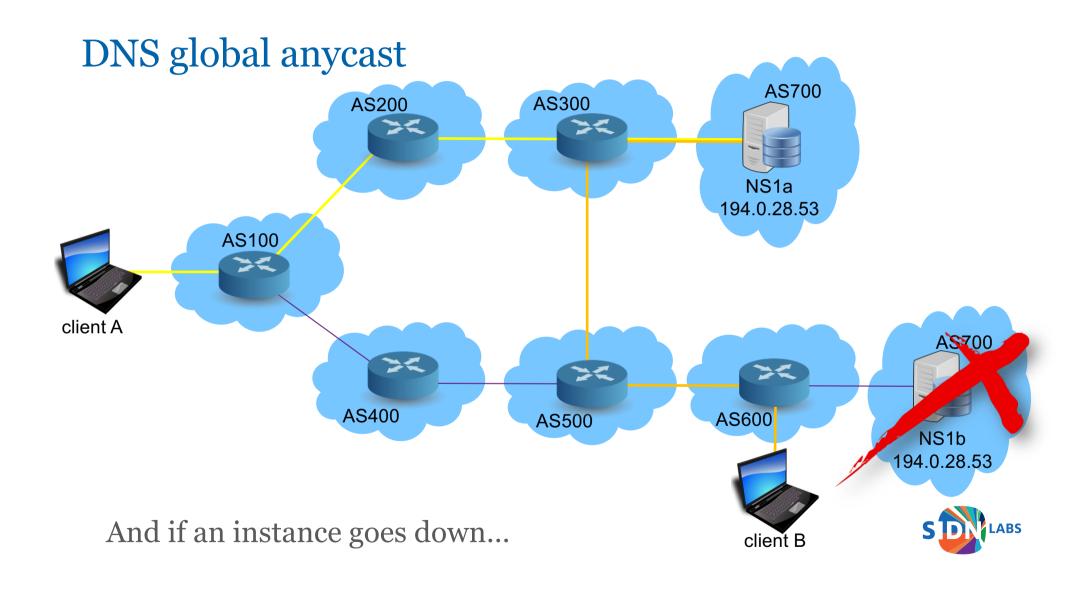












DNS global anycast (for .)



Guess how many?



DNS global anycast (for .)

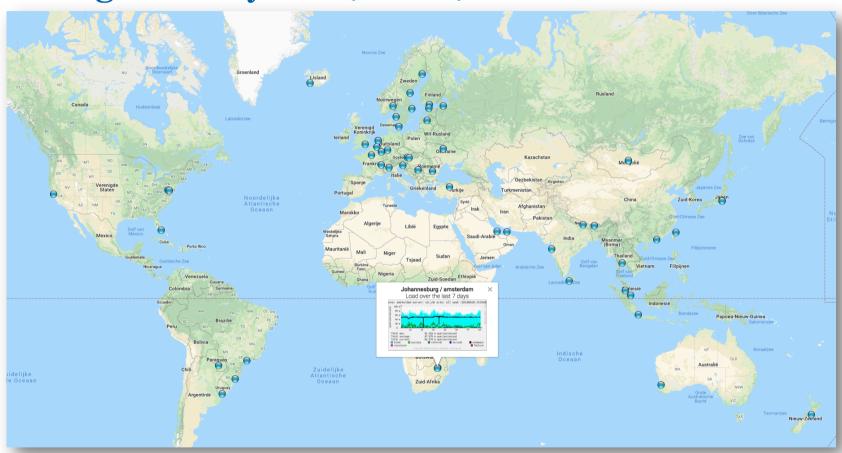


1088 servers!

http://www.root-servers.org/



DNS global anycast (for .nl)



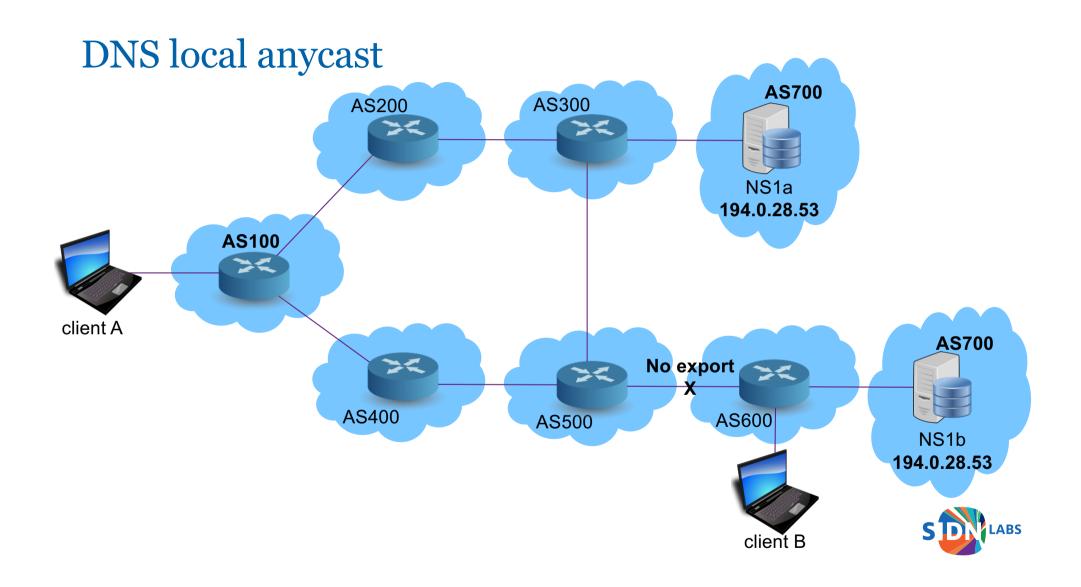


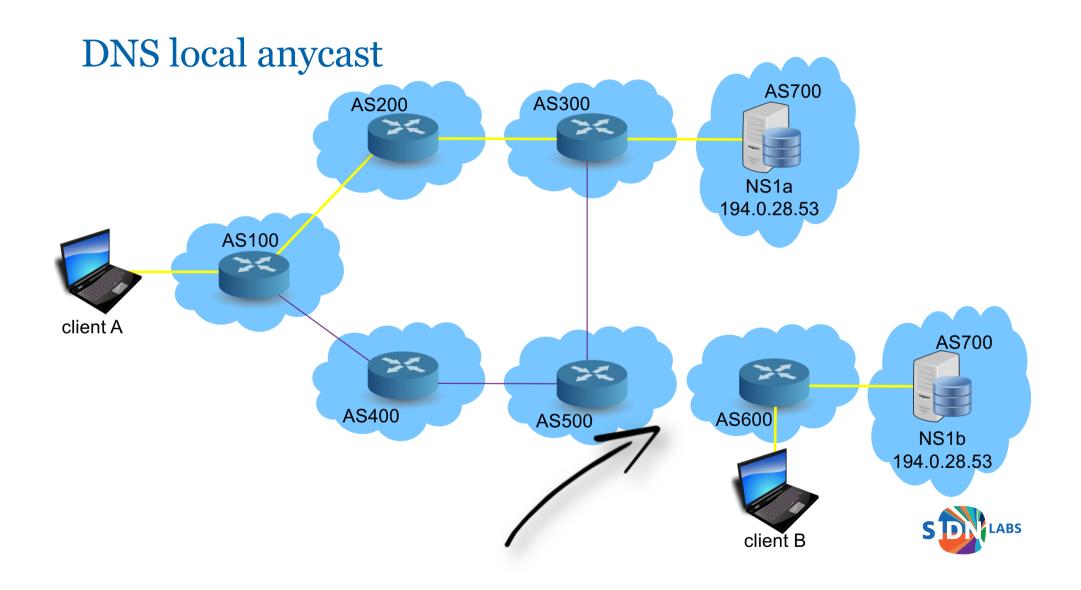
Additional approach: DNS <u>local</u> anycast

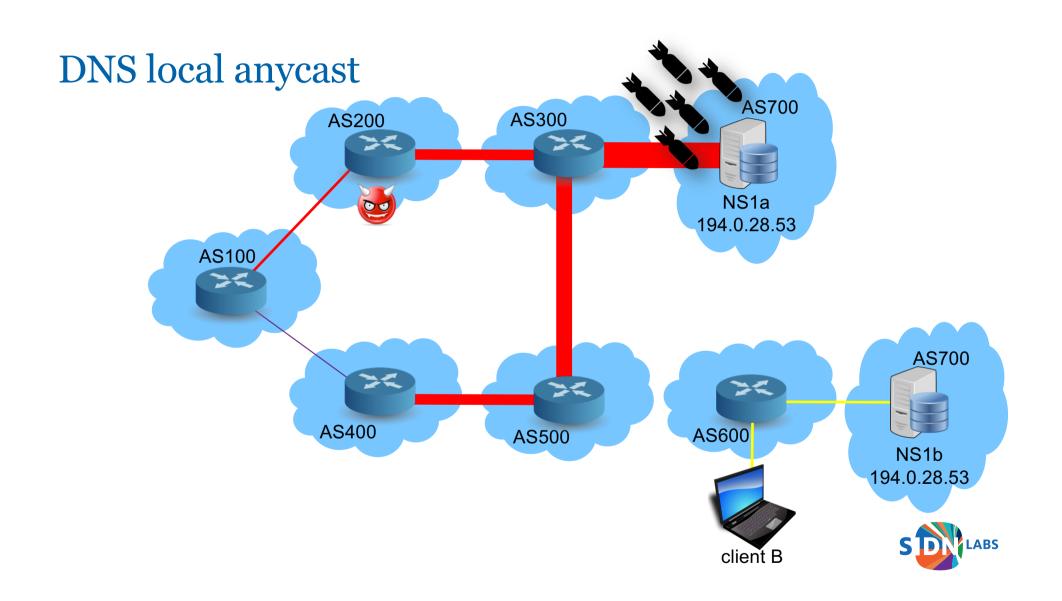
- In essence the same principle as global anycast
- But with a deliberately restricted catchment.
- Dedicated instances for exclusive use by (big) ISP's
 - Focus on Netherlands
 - Must have reasonable abuse response capacities
 - Must comply to certain requirements (like BCP38 and IPv6)
- Nothing more, nothing less (basically)

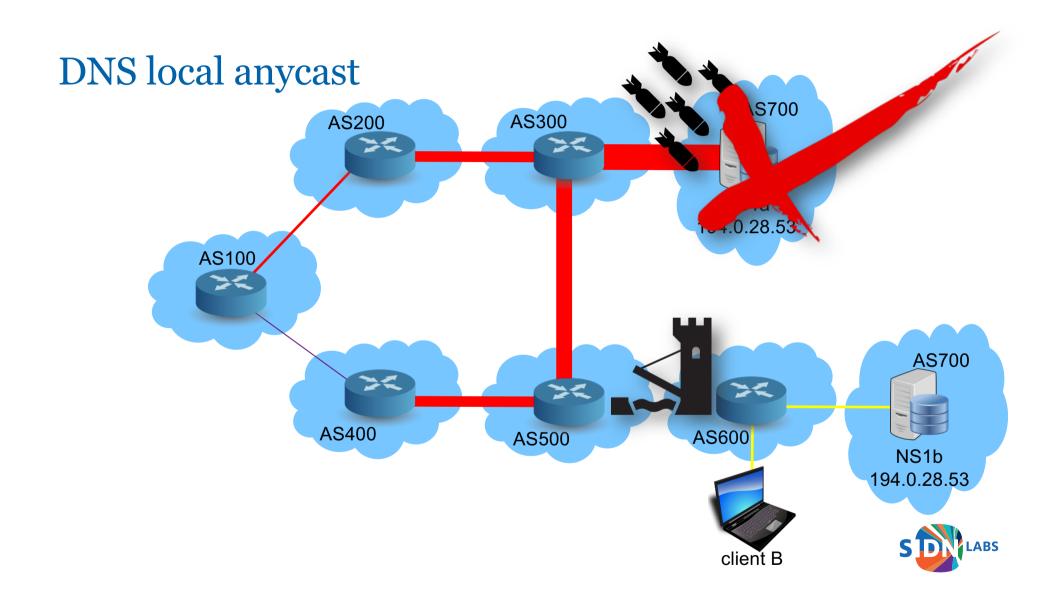
Goals	Non Goals
Resilience (win the rat race)	Latency (in contrast to global anycast)
Availability (at least for our most important users)	Bandwidth (DNS doesn't consume that much, yet)











DNS local anycast – current situation

- Local presence at 8 sites at ISP's
- One shared node (will explain later)
- ~ >80% of Dutch consumers "covered"
- Try it: ns1.dns.nl





Concluding

- We learned (a bit) about names, numbers, routes
 - and about IETF, ICANN, SIDN
- Running the core of the internet is not a trivial task
 - many people, quite a lot of organizations and stake holders
- Many challenges have been overcome, a lot more to go
 - abuse, politics, legislation, dependency
 - resilience (anycast)
 - addressing, scaling (keep IoT in mind)
- The internet needs constant maintenance and innovation
- Together we can make that happen 😊



"The Internet works, because a lot of people **cooperate** to do things together"

Jon Postel(1943-1998)



Questions, discussion?





Thank You!



